SONY

3-866-289-11(3)

FM Stereo FM-AM Receiver

Operating Instructions

STR-DA555ES
STR-DA333ES

© 1999 by Sony Corporation

WARNING

To prevent fire or shock hazard, do not expose the unit to rain or moisture.

This symbol is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.

This symbol is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

INFORMATION

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION

You are cautioned that any changes or modification not expressly approved in this manual could void your authority to operate this equipment.

Note to CATV system installer:

This reminder is provided to call CATV system installer's attention to Article 820-40 of the NEC that provides guidelines for proper grounding and, in particular, specifies that the cable ground shall be connected to the grounding system of the building, as close to the point of cable entry as practical.

Owner's Record

The model and serial numbers are located on the rear of the unit. Record the serial number in the space provided below. Refer to them whenever you call upon your Sony dealer regarding this product.

Model No. STR-DA555ES/DA333ES
Serial No. _____

For the customers in Canada

CAUTION

TO PREVENT ELECTRIC SHOCK, DO NOT USE THIS POLARIZED AC PLUG WITH AN EXTENSION CORD, RECEPTACLE OR OTHER OUTLET UNLESS THE BLADES CAN BE FULLY INSERTED TO PREVENT BLADE EXPOSURE.

Precautions

On safety

Should any solid object or liquid fall into the cabinet, unplug the receiver and have it checked by qualified personnel before operating it any further.

On power sources

- Before operating the receiver, check that the operating voltage is identical with your local power supply. The operating voltage is indicated on the nameplate at the rear of the receiver.
- The unit is not disconnected from the AC power source (mains) as long as it is connected to the wall outlet, even if the unit itself has been turned off.
- If you are not going to use the receiver for a long time, be sure to disconnect the receiver from the wall outlet. To disconnect the AC power cord, grasp the plug itself; never pull the cord.
- One blade of the plug is wider than the other for the purpose of safety and will fit into the wall outlet only one way. If you are unable to insert the plug fully into the outlet, contact your dealer.
- AC power cord must be changed only at the qualified service shop.

On placement

- Place the receiver in a location with adequate ventilation to prevent heat buildup and prolong the life of the receiver.
- Do not place the receiver near heat sources, or in a place subject to direct sunlight, excessive dust or mechanical shock.
- Do not place anything on top of the cabinet that might block the ventilation holes and cause malfunctions.

On operation

Before connecting other components, be sure to turn off and unplug the receiver.

On cleaning

Clean the cabinet, panel and controls with a soft cloth slightly moistened with a mild detergent solution. Do not use any type of abrasive pad, scouring powder or solvent such as alcohol or benzine.

If you have any question or problem concerning your receiver, please consult your nearest Sony dealer.

About This Manual

The instructions in this manual are for models STR-DA555 and STR-DA333. Check your model number by looking at the upper right corner of the front panel.

Conventions

- The instructions in this manual describe the controls on the receiver. You can also use the controls on the supplied remote if they have the same or similar names as those on the receiver. For details on the use of your remote, refer to the separate operating instructions supplied with the remote.
- The following icon is used in this manual:
  Indicates hints and tips for making the task easier.

This receiver incorporates Dolby* Digital and Dolby Pro Logic Surround and the DTS** Digital Surround System.

* *Manufactured under license from Dolby Laboratories. "Dolby", "AC-3", "Pro Logic," and the double-D symbol ◻◻ are trademarks of Dolby Laboratories Licensing Corporation.*

***Manufactured under license from Digital Theater Systems, Inc. US Pat. No. 5,451,942 and other worldwide patents issued and pending. "DTS", and "DTS Digital Surround", are trademarks of Digital Theater Systems, Inc. © 1996 Digital Theater Systems, Inc. All rights reserved.*

Demonstration Mode

The demonstration will activate the first time you turn on the power. When the demonstration starts, the following message appears in the display twice:

"Now Demonstration Mode!! If you finish demonstration, please press POWER KEY while this message appears in the display. Thank you!"

To cancel the demonstration

Press I/⏻ to turn the receiver off during the previous message. The next time you turn the receiver on, the demonstration will not appear.

To view the demonstration

Hold down SET UP and press I/⏻ to turn on the power.

Note

Running the demonstration will clear the receiver's memory. For details on what will be cleared, see "Clearing the receiver's memory" on page 20.

TABLE OF CONTENTS

Hooking Up the Components 4

Unpacking 4
Antenna Hookups 5
Audio Component Hookups 6
Video Component Hookups 7
Digital Component Hookups 8
5.1CH Input Hookups 10
Other Hookups 11

Hooking Up and Setting Up the Speaker System 13

Speaker System Hookup 14
Multi Channel Surround Setup 16
Before You Use Your Receiver 20

Location of Parts and Basic Operations 22

Front Panel Parts Description 22

Enjoying Surround Sound 26

Selecting a Sound Field 27
Understanding the Multi-Channel Surround Displays 31
Customizing Sound Fields 33

Receiving Broadcasts 37

Direct Tuning 38
Automatic Tuning 39
Preset Tuning 39

Other Operations 41

Naming Preset Stations and Program Sources 42
Recording 42
Using the Sleep Timer 43
Adjustments Using the SET UP Button 44

Additional Information 45

Troubleshooting 45
Specifications 47
Glossary 49
Tables of Settings Using the CURSOR MODE and SET UP buttons 50
Index (Back cover)

Hooking Up the Components

This chapter describes how to connect various audio and video components to the receiver. Be sure to read the sections for the components you have before you actually connect them to the receiver.

Unpacking

Check that you received the following items with the remote:

- FM wire antenna (1)
- AM loop antenna (1)

STR-DA555ES only

- Remote commander RM-TP502 (remote) (1)
- R6 (size-AA) alkaline batteries (4)
- Coin shaped lithium battery (CR-2032) (1)

STR-DA333ES only

- Remote commander RM-LJ302 (remote) (1)
- R6 (size-AA) alkaline batteries (3)

Inserting batteries into the remote

Insert R6 (size-AA) alkaline batteries with the + and – properly oriented in the battery compartment. When using the remote, point it at the remote sensor on the receiver.

For details, refer to the operating instructions supplied with your remote.

When to replace batteries

Under normal conditions, the batteries should last for about 3 months. When the remote no longer operates the receiver, replace all batteries with new ones.

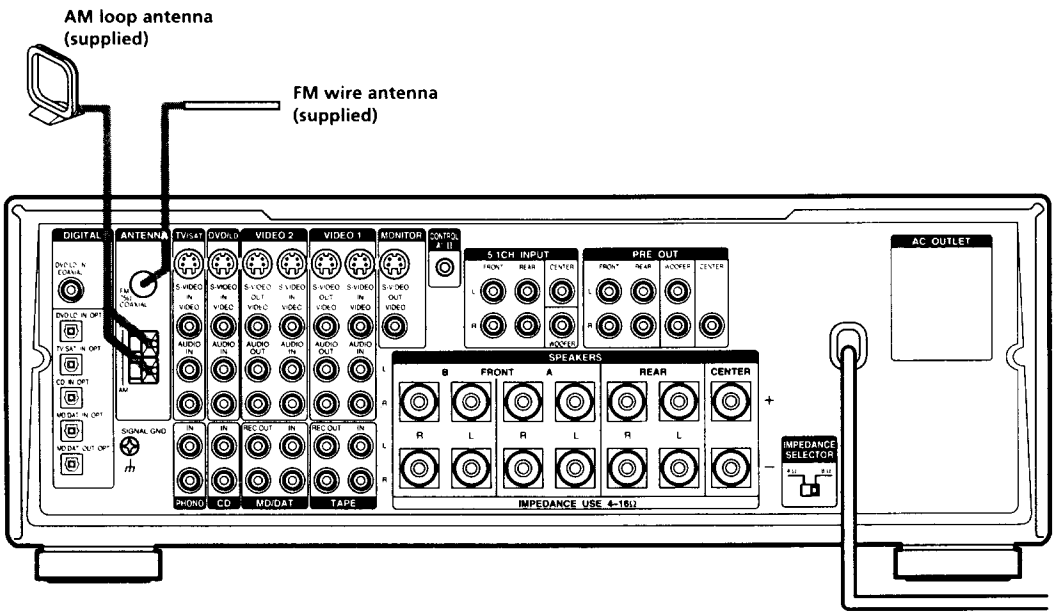
Notes

- Do not leave the remote in an extremely hot or humid place.
- Do not use a new battery with an old one.
- This remote is designed for use with alkaline batteries only. Do not use a combination of different battery types.
- Do not expose the remote sensor to direct sunlight or lighting apparatuses. Doing so may cause a malfunction.
- If you don't use the remote for an extended period of time, remove the batteries to avoid possible damage from battery leakage and corrosion.

Before you get started

- Turn off the power to all components before making any connections.
- Do not connect the AC power cords until all of the connections are completed.
- Be sure to make connections firmly to avoid hum and noise.
- When connecting an audio/video cord, be sure to match the color-coded pins to the appropriate jacks on the components: yellow (video) to yellow; white (left, audio) to white; and red (right, audio) to red.

Antenna Hookups



Terminals for connecting the antennas

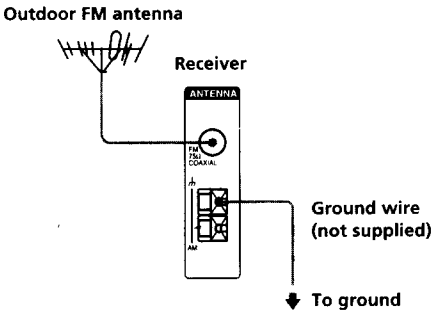
Connect the	To the
AM loop antenna	AM terminals
FM wire antenna	FM 75Ω COAXIAL terminal

Notes on antenna hookups

- To prevent noise pickup, keep the AM loop antenna away from the receiver and other components.
- Be sure to fully extend the FM wire antenna.
- After connecting the FM wire antenna, keep it as horizontal as possible.

If you have poor FM reception

Use a 75-ohm coaxial cable (not supplied) to connect the receiver to an outdoor FM antenna as shown below.



Important

If you connect the receiver to an outdoor antenna, ground it against lightning. To prevent a gas explosion, do not connect the ground wire to a gas pipe.

Note

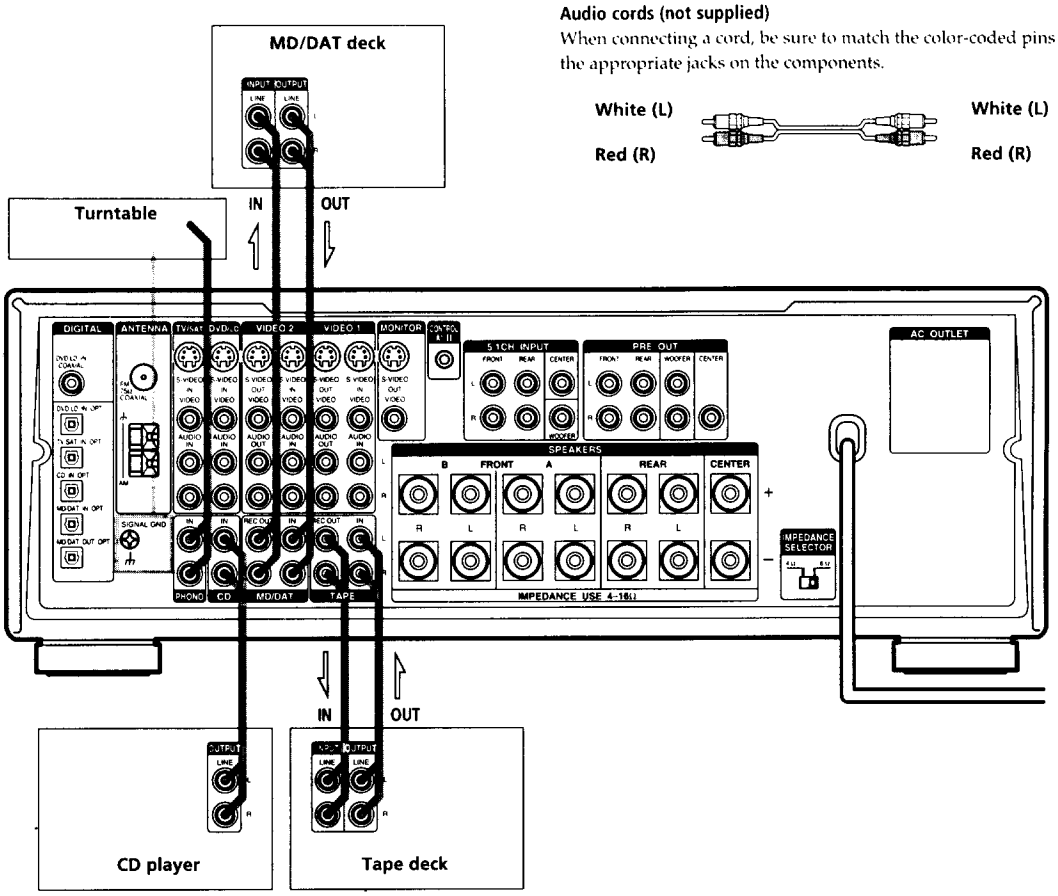
Do not use the SIGNAL GND ⏚ terminal for grounding the receiver.

Audio Component Hookups

Required cords

Audio cords (not supplied)

When connecting a cord, be sure to match the color-coded pins to the appropriate jacks on the components.



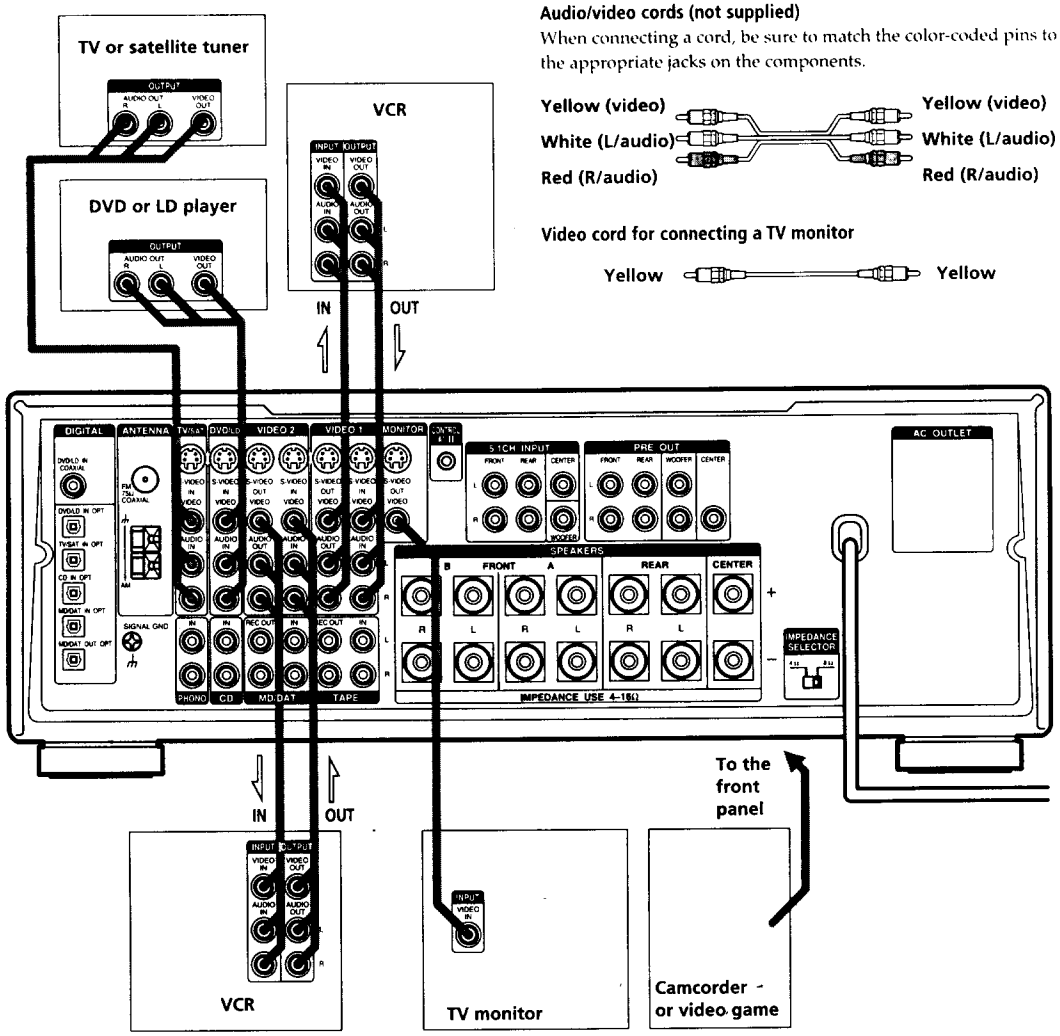
Jacks for connecting audio components

Connect a	To the
Turntable	PHONO jacks
CD player	CD jacks
Tape deck	TAPE jacks
MD deck or DAT deck	MD/DAT jacks

Note on audio component hookups

If your turntable has a ground wire, connect it to the ⏚ SIGNAL GND terminal on the receiver.

Video Component Hookups



Required cords

Audio/video cords (not supplied)

When connecting a cord, be sure to match the color-coded pins to the appropriate jacks on the components.

Video cord for connecting a TV monitor

Jacks for connecting video components

Connect a	To the
TV or satellite tuner	TV/SAT jacks
VCR	VIDEO 1 jacks
Additional VCR	VIDEO 2 jacks
DVD or LD player	DVD/LD jacks
TV monitor	MONITOR VIDEO OUT jack
Camcorder or video game	VIDEO 3 INPUT jacks on the front panel

Note on video component hookups

You can connect your TV's audio output jacks to the TV/SAT AUDIO IN jacks on the receiver and apply sound effects to the audio from the TV. In this case, do not connect the TV's video output jack to the TV/SAT VIDEO IN jack on the receiver. If you are connecting a separate TV tuner (or satellite tuner), connect both the audio and video output jacks to the receiver as shown above.

When using the S-video jacks instead of the video jacks

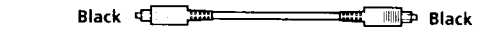
Your monitor must also be connected via an S-video jack. S-video signals are on a separate bus from the video signals and will not be output through the video jacks.

Digital Component Hookups

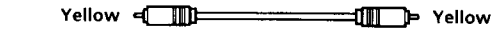
Connect the digital output jacks of your DVD player and satellite tuner (etc.) to the receiver's digital input jacks to bring the multi channel surround sound of a movie theater into your home. To enjoy full effect of multi channel surround sound, five speakers (two front speakers, two rear speakers, and a center speaker) and a sub woofer are required. You can also connect an LD player with an RF OUT jack via an RF demodulator, like the Sony MOD-RF1 (not supplied).

Required cords

Optical digital cords (not supplied)

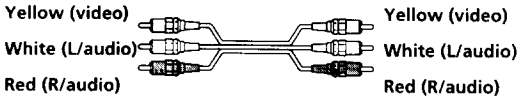


Coaxial digital cord (not supplied)

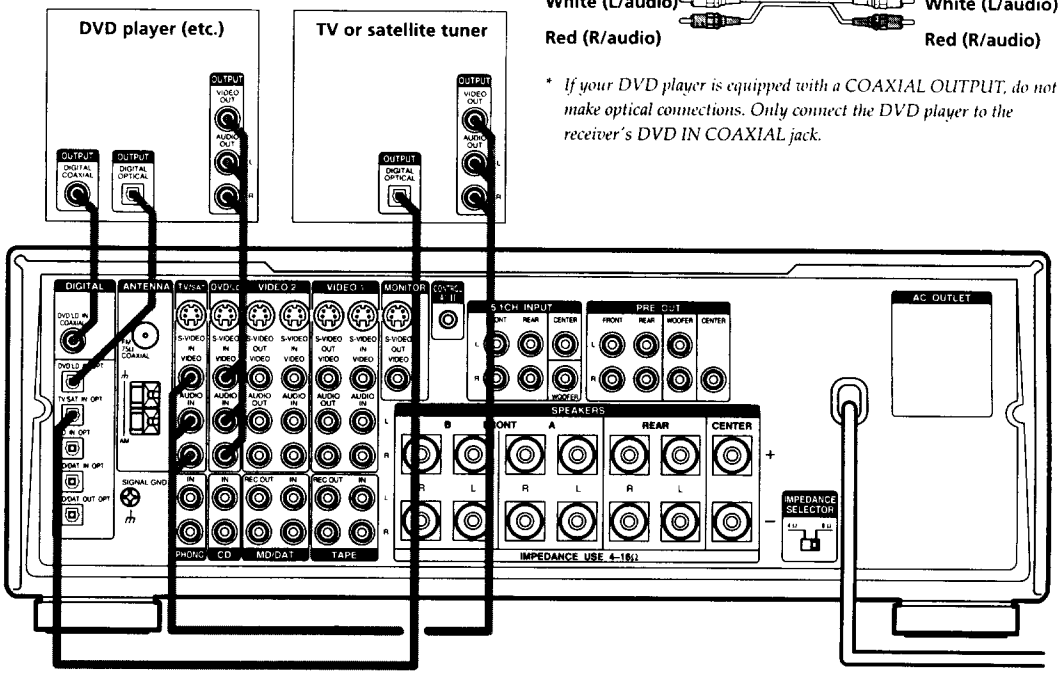


Audio/video cords (not supplied)

When connecting a cord, be sure to match the color-coded pins to the appropriate jacks on the components.

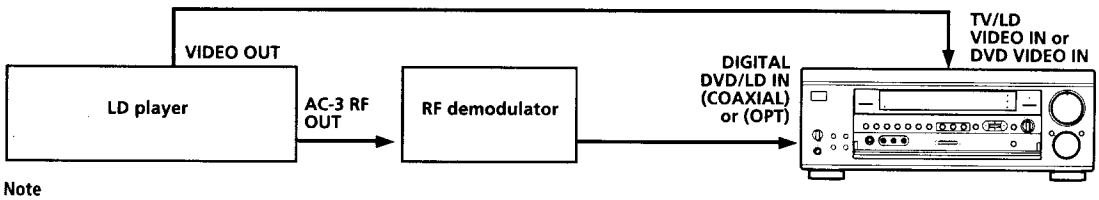


* *If your DVD player is equipped with a COAXIAL OUTPUT, do not make optical connections. Only connect the DVD player to the receiver's DVD IN COAXIAL jack.*



Example of LD player connected via an RF demodulator

Please note that you cannot connect an LD player's AC-3 RF OUT jack directly to this unit's digital input jacks. You must first convert the RF signal to either an optical or coaxial digital signal. Connect the LD player to the RF demodulator, then connect the RF demodulator's optical or coaxial digital output to this unit's OPTICAL or COAXIAL DVD/LD IN jack. Refer to the instruction manual supplied with your RF Demodulator for details on AC-3 RF hookups.



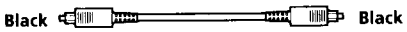
Note

When making connections as shown above, be sure to set INPUT MODE (3 on page 23) manually. This unit may not operate correctly if INPUT MODE is set to "AUTO."

Connect the digital output jacks of your MD or DAT deck to the receiver's digital input jack and connect the digital input jacks of your MD or DAT deck to the receiver's digital output jack. These connections allow you to make digital recordings of CDs played back through your DVD (or LD player) and satellite broadcasts.

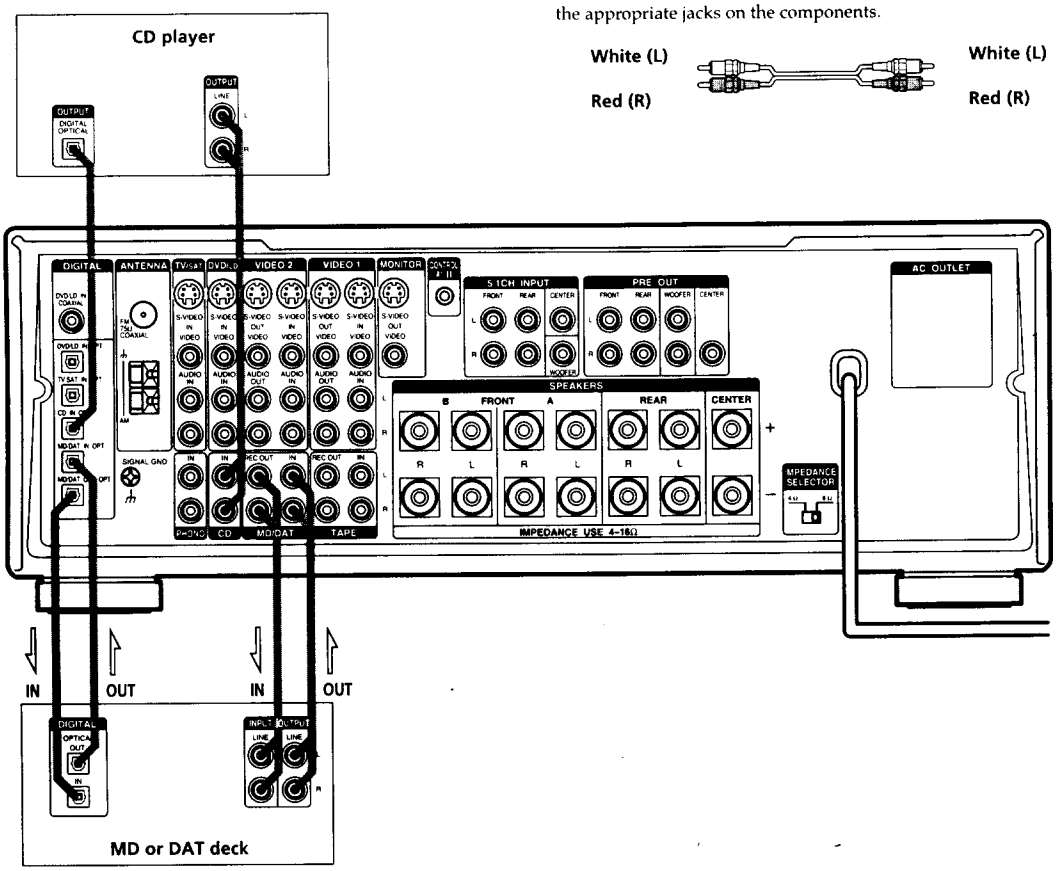
Required cords

Optical digital cords (not supplied)



Audio cords (not supplied)

When connecting a cord, be sure to match the color-coded pins to the appropriate jacks on the components.



Notes

- Please note that you cannot make a digital recording of a digital multi channel surround signal.
- The DVD/LD OPTICAL and COAXIAL jacks are compatible with 32 kHz, 44.1 kHz, and 48 kHz sampling frequencies and 24 bit word length.
- The TV/SAT OPTICAL IN jack and MD/DAT OPTICAL IN and OUT jacks are compatible with 32 kHz, 44.1 kHz, and 48 kHz sampling frequencies and 16 bit word length.
- It is not possible to record analog signals to TAPE and VIDEO with only digital connections. To record analog signals, make analog connections. To record digital signals, make digital connections.

5.1CH Input Hookups

Although this receiver incorporates a multi channel decoder, it is also equipped with 5.1CH INPUT jacks. These connections allow you to enjoy multichannel software encoded in formats other than Dolby Digital (AC-3) and DTS. If your DVD player is equipped with 5.1CH OUTPUT jacks, you can connect them directly to this unit to enjoy the sound of the DVD player's multi channel decoder. Alternatively, the 5.1CH INPUT jacks can be used to connect an external multi channel decoder. To fully enjoy multi channel surround sound, you will need five speakers (two front speakers, two rear speakers, and a center speaker) and a sub woofer. Refer to the instruction manual supplied with your DVD player, multi channel decoder, etc., for details on the 5.1 channel input hookups.

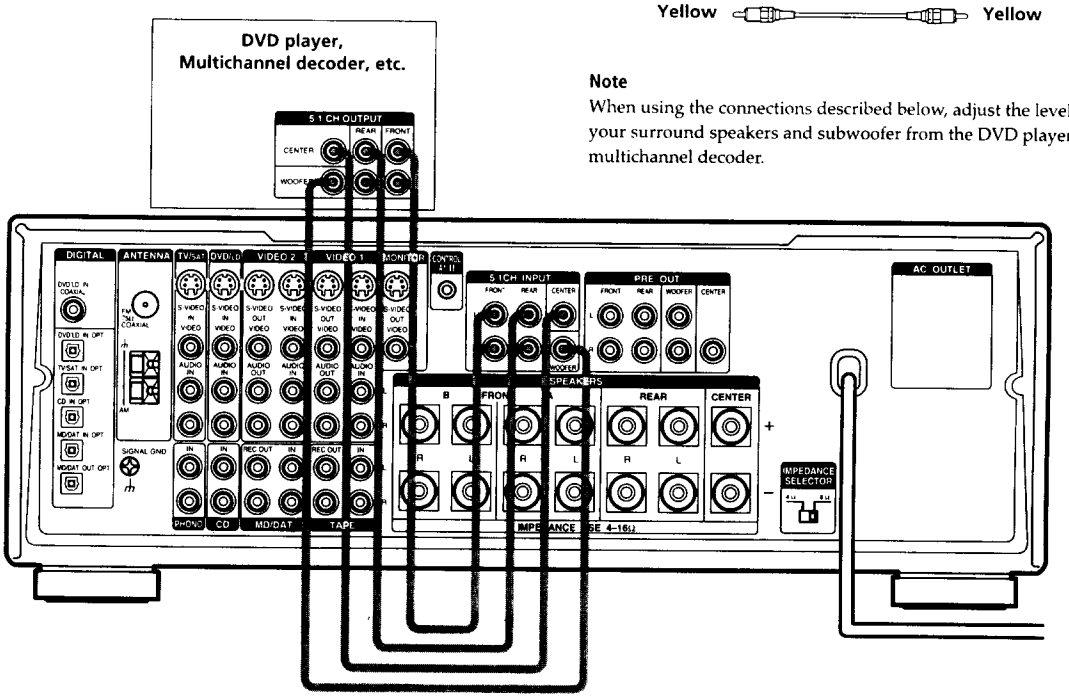
Required cords

Audio cords (not supplied)
Two for the 5.1CH INPUT FRONT and REAR jacks

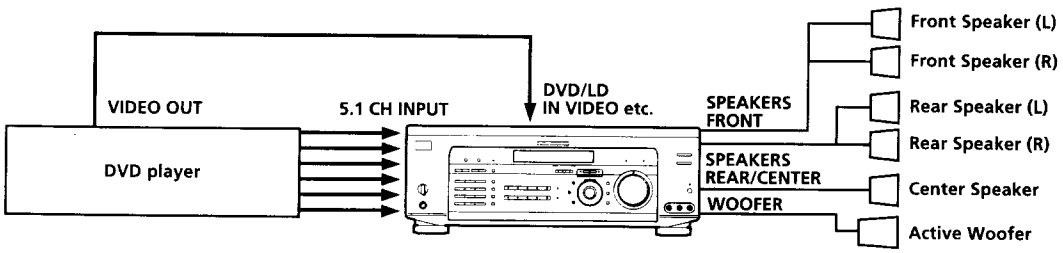
Monaural audio cords (not supplied)
Two for the 5.1CH INPUT CENTER and WOOFER jacks

Video cord (not supplied)
One for the DVD/LD VIDEO IN jacks (etc.)

Note
When using the connections described below, adjust the level of your surround speakers and subwoofer from the DVD player or multichannel decoder.



Example of a DVD player hookup using the 5.1 INPUT jacks

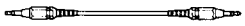


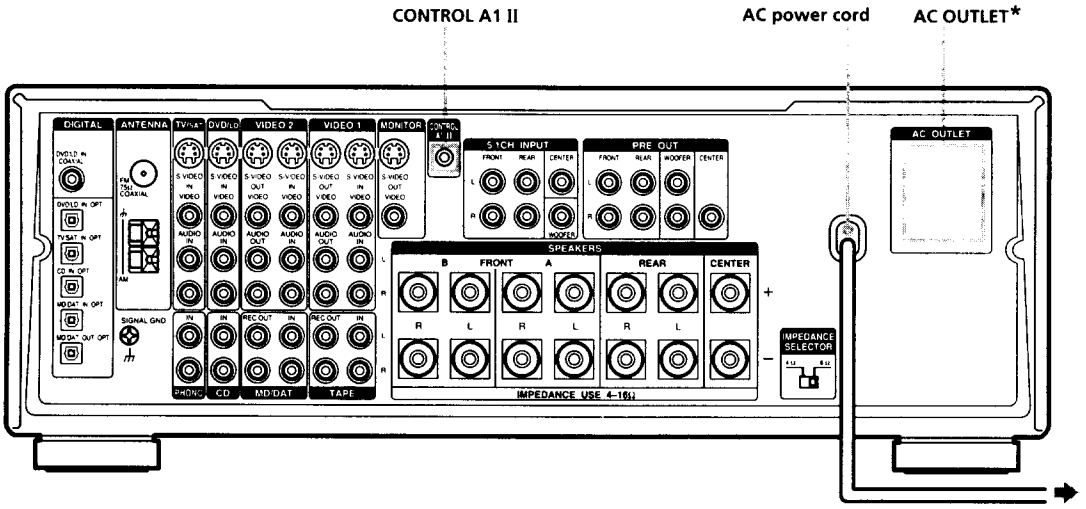
Note
See page 14 for details on speaker system hookup.

Other Hookups

Required cords

Control A1 connecting cord (not supplied)

Black  Black



* *The configuration, shape, and number of AC outlets on the rear panel varies according to the model and country to which the receiver is shipped.*

CONTROL A1 II hookup

- **If you have a CONTROL A1 II compatible Sony CD player, tape deck, or MD deck**
  Use a CONTROL A1 cord (not supplied) to connect the CONTROL A1 II jack on the CD player, tape deck, or MD deck to the CONTROL A1 II jack on the receiver. Refer to the separate manual "CONTROL-A1 II Control System" and the operating instructions supplied with your CD player, tape deck, or MD deck for details.

Note
If you make CONTROL A1 II connections from the receiver to an MD deck that is also connected to a computer, do not operate the receiver while using the "Sony MD Editor" software. This may cause a malfunction.

- **If you have a Sony CD changer with a COMMAND MODE selector**
  If your CD changer's COMMAND MODE selector can be set to CD 1, CD 2, or CD 3, be sure to set the command mode to "CD 1" and connect the changer to the CD jacks on the receiver.
  If, however, you have a Sony CD changer with VIDEO OUT jacks, set the command mode to "CD 2" and connect the changer to the VIDEO 2 jacks on the receiver.

Connecting the AC power cord

Before connecting the AC power cord of this receiver to a wall outlet:

- Connect the speaker system to the receiver (see page 14).
- Turn the MASTER VOLUME control to the leftmost position (0).

Connect the AC power cord(s) of your audio/video components to a wall outlet.

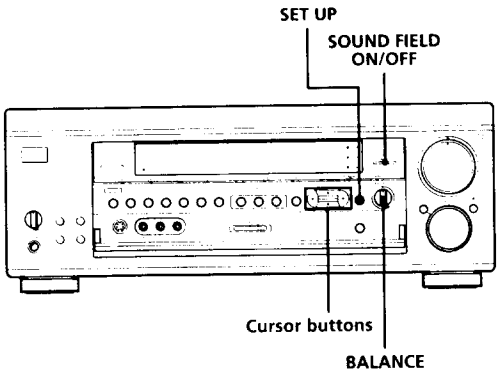
If you connect other audio/video components to the AC OUTLET(s) on the receiver, the receiver will supply power to the connected component(s), allowing you to turn the whole system on or off when you turn the receiver on or off.

Caution
Make sure that the total power consumption of the component(s) connected to the receiver's AC OUTLET(s) does not exceed the wattage stated on the rear panel. Do not connect high-wattage electrical home appliances such as electric irons, fans, or TVs to this outlet.

Note
If the AC power cord is disconnected for about two weeks, the receiver's entire memory will be cleared and the demonstration will start.

Hooking Up and Setting Up the Speaker System

This chapter describes how to hook up your speaker system to the receiver, how to position each speaker, and how to set up your speakers to enjoy multi channel surround sound.



Brief descriptions of buttons and control used to set up the speaker system

SET UP: Press repeatedly to display "SPEAKER SETUP" when specifying speaker types or "SPEAKER DISTANCE" when specifying speaker distances.

SOUND FIELD ON/OFF: Turns the sound field mode on or off.

Cursor buttons (↑/↓/←/→): Use to select the parameters and settings after pressing SET UP.

BALANCE control: Use to adjust the front speaker balance while outputting a test tone.

Speaker System Hookup

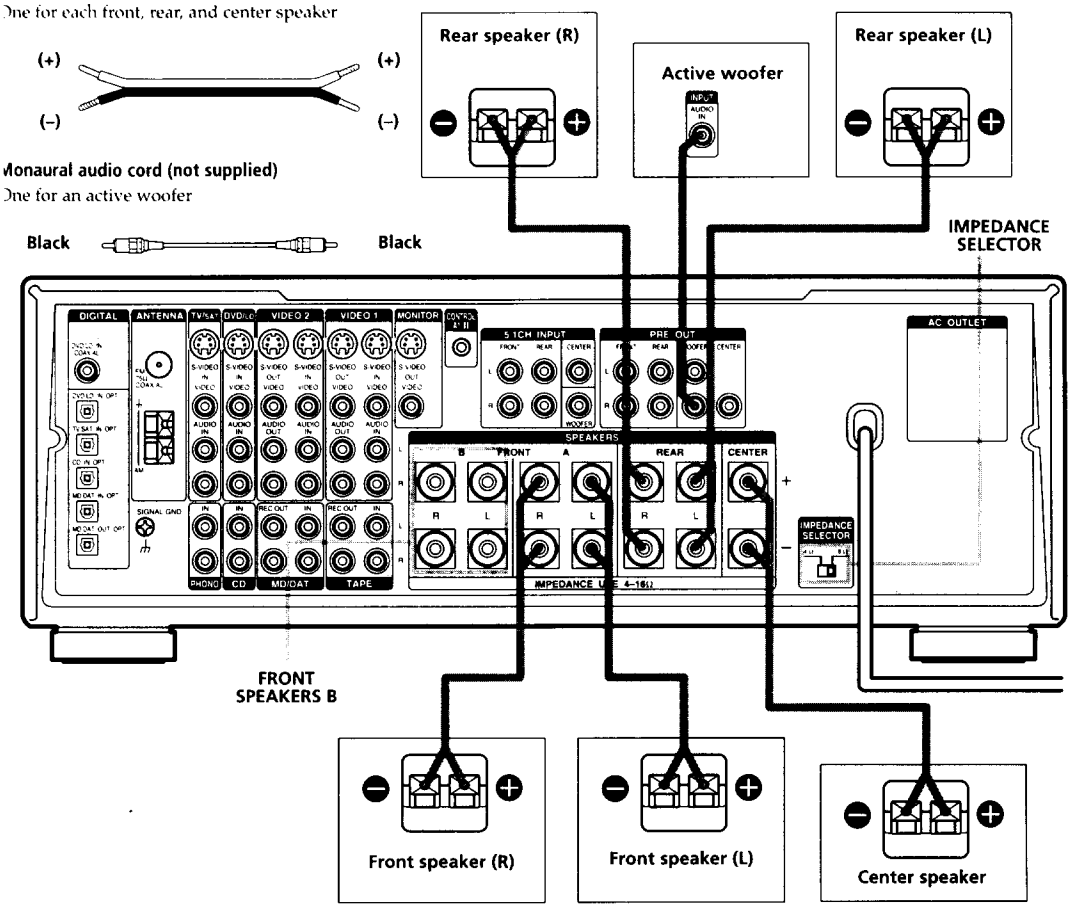
Required cords

Speaker cords (not supplied)

One for each front, rear, and center speaker

Monaural audio cord (not supplied)

One for an active woofer



Terminals for connecting the speakers

Connect the	To the
Front speakers (8 or 4* ohm)	SPEAKERS FRONT A terminals
Additional pair of front speakers (8 or 4* ohm)	SPEAKERS FRONT B terminals
Rear speakers (8 or 4* ohm)	SPEAKERS REAR terminals
Center speaker (8 or 4* ohm)	SPEAKERS CENTER terminals
Active woofer	WOOFER AUDIO OUT jack**

See "Speaker impedance" on the next page.

* *You can connect an active woofer to either of the two jacks. The remaining jack can be used to connect a second active woofer.*

Notes on speaker system hookup

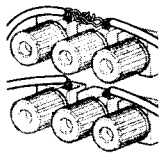
- Twist the stripped ends of the speaker cords about 2/3 inch (10 mm). Be sure to match the speaker cord to the appropriate terminal on the components: + to + and – to –. If the cords are reversed, the sound will be distorted and will lack bass.
- If you use front speakers with low maximum input rating, adjust the volume carefully to avoid excessive output on the speakers.

To avoid short-circuiting the speakers

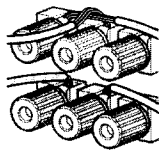
Short-circuiting of the speakers may damage the receiver. To prevent this, make sure to take the following precautions when connecting the speakers.

Make sure the stripped ends of each speaker cord does not touch another speaker terminal or the stripped end of another speaker cord.

Examples of poor conditions of the speaker cord



Stripped speaker cord is touching another speaker terminal.



Stripped cords are touching each other due to excessive removal of insulation.

After connecting all the components, speakers, and AC power cord, output a test tone to check that all the speakers are connected correctly. For details on outputting a test tone, see page 19.

If no sound is heard from a speaker while outputting a test tone or a test tone is output from a speaker other than the one whose name is currently displayed on the receiver, the speaker may be short-circuited. If this happens, check the speaker connection again.

Speaker impedance

To enjoy multi channel surround, connect front, center, and rear speakers with a nominal impedance of 8 ohms or higher, and set the speaker IMPEDANCE SELECTOR to "8Ω." Check the instruction manual supplied with your speakers if you're not sure of their impedance. (This information is usually printed on a label on the back of the speaker.)

You may connect a pair of speakers with a nominal impedance between 4 and 8 ohms to the SPEAKERS terminals, if you set the IMPEDANCE SELECTOR to "4Ω."

Note

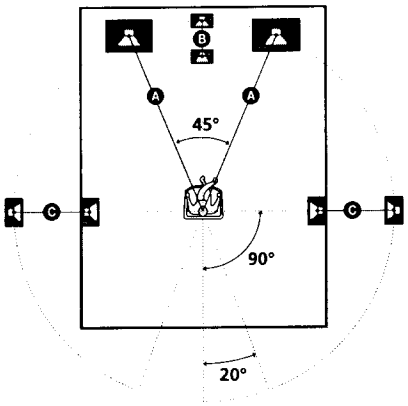
Be sure to connect front speakers with a nominal impedance of 8 ohms or higher if you want to select both sets (A+B) of front speakers (see page 23). When you use both sets (A+B) of front speakers, set the IMPEDANCE SELECTOR to "4Ω."

Multi Channel Surround Setup

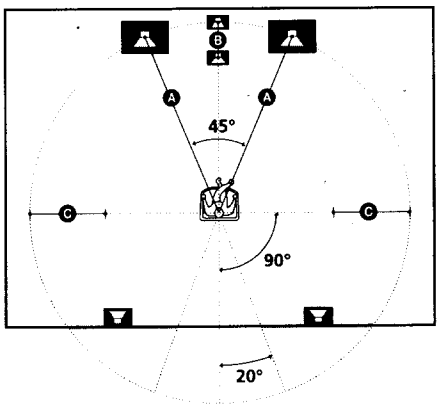
For the best possible surround sound all speakers should be the same distance from the listening position (A). (However, this unit lets you to place the center speaker up to 5 feet (1.5 meters) closer (B) and the rear speakers up to 15 feet (4.5 meters) closer (C) to the listening position. The front speakers can be placed from 3 to 40 feet (1.0 to 12.0 meters) from the listening position (A).)

You can place the rear speakers either behind you or to the side depending on the shape of your room (etc.).

When placing rear speakers to your side



When placing rear speakers behind you



Note

Do not place the center speaker farther away from the listening position than the front speakers.

Specifying the speaker types

1 **Press I/⏻ to turn on the receiver.**

2 **Press SET UP repeatedly to display "SPEAKER SETUP".**

3 **Press the cursor buttons (↑ or ↓) to select the parameter you want to adjust.**

4 **Press the cursor buttons (← or →) to select the setting you want to adjust. The setting is entered automatically.**

5 **Repeat steps 3 and 4 until you have set all of the parameters that follow.**

■ Front speaker size (FRONT)

Initial setting : LARGE

- If you connect large speakers that will effectively reproduce bass frequencies, select "LARGE". Normally, select "LARGE".
- If the sound is distorted, or you feel a lack of surround effects when using multi channel surround sound, select "SMALL" to activate the bass redirection circuitry and output the front channel bass frequencies from the sub woofer.
- When the front speaker is set to "SMALL", the center and rear speakers are also automatically set to "SMALL" (unless previously set to "NO").

■ Center speaker size (CENTER)

Initial setting : LARGE

- If you a connect large speaker that will effectively reproduce bass frequencies, select "LARGE". Normally, select "LARGE". However, if the front speakers are set to "SMALL", you cannot set the center speaker to "LARGE".
- If the sound is distorted, or you feel a lack of surround effects when using multi channel surround sound, select "SMALL" to activate the bass redirection circuitry and output the center channel bass frequencies from the front speakers (if set to "LARGE") or sub woofer. *1
- If you do not connect the center speaker, select "NO". The sound of the center channel will be output from the front speakers.*2

■ Rear speaker size (REAR)

Initial setting : LARGE

- If you connect large speakers that will effectively reproduce bass frequencies, select "LARGE". Normally, select "LARGE". However, if the front speakers are set to "SMALL", you cannot set the rear speakers to "LARGE".
- If the sound is distorted, or you feel a lack of surround effects when using multi channel surround sound, select "SMALL" to activate the bass redirection circuitry and output the rear channel bass frequencies from the sub woofer or other "LARGE" speakers.
- If you do not connect rear speakers, select "NO".*3

***1~*3 correspond to the following Dolby Pro Logic modes**

*1 NORMAL
*2 PHANTOM
*3 3 STEREO

About speaker sizes (LARGE and SMALL)

Internally, the LARGE and SMALL settings for each speaker determine whether or not the internal sound processor will cut the bass signal from that channel. When the bass is cut from a channel the bass redirection circuitry sends the corresponding bass frequencies to the sub woofer or other "LARGE" speaker. However, since bass sounds have a certain amount of directionality it is best not to cut them, if possible. Therefore, even when using small speakers, you can set them to "LARGE" if you want to output the bass frequencies from those speakers. On the other hand, if you are using large speakers, but prefer not to have bass frequencies output from those speakers, set them to "SMALL".

If the overall sound level is lower than you prefer, set all speakers to "LARGE". If there is not enough bass you can use the equalizer to boost the bass levels. To adjust the equalizer, see page 34.

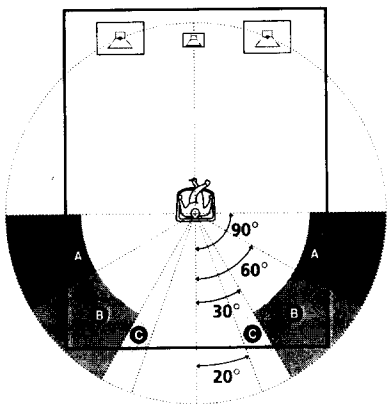
■ Rear speaker position (REAR PL.)*

Initial setting : BEHIND

This parameter lets you specify the location of your rear speakers for proper implementation of the Digital Cinema Sound surround modes in the "VIRTUAL" sound fields. Refer to the illustration below.

- Select "SIDE" if the location of your rear speakers corresponds to section Ⓐ.
- Select "MIDDLE" if the location of your rear speakers corresponds to section Ⓑ.
- Select "BEHIND" if the location of your rear speakers corresponds to section Ⓒ.

This setting only effects the surround modes in the "VIRTUAL" sound fields.



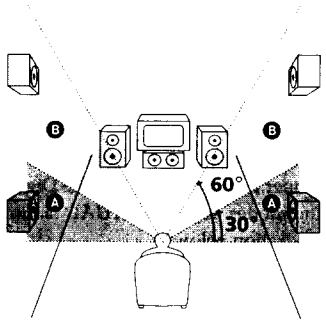
■ Rear speaker height (REAR HGT.)*

Initial setting : LOW

This parameter lets you specify the height of your rear speakers for proper implementation of the Digital Cinema Sound surround modes in the "VIRTUAL" sound fields. Refer to the illustration below.

- Select "LOW" if the location of your rear speakers corresponds to section Ⓐ.
- Select "HIGH" if the location of your rear speakers corresponds to section Ⓑ.

This setting only effects the surround modes in the "VIRTUAL" sound fields.



* These parameters are not available when "Rear speaker size (REAR)" is set to "NO".

About the rear speaker position (SIDE, MIDDLE, and BEHIND)

This setting is designed specifically for implementation of the Digital Cinema Sound modes in the VIRTUAL 3D genre.

With the Digital Cinema Sound modes, speaker position is not as critical as other modes. All of the modes in the VIRTUAL 3D genre were designed under the premise that the rear speaker would be located behind the listening position, but presentation remains fairly consistent even with the rear speakers positioned at a rather wide angle. However, if the speakers are pointing toward the listener from the immediate left and right of the listening position, the VIRTUAL 3D genre will not be effective unless the rear speaker position parameter is set to "SIDE". Nevertheless, each listening environment has many variables, like wall reflections, and you may obtain better results using "BEHIND" or "MIDDLE" if your speakers are located high above the listening position, even if they are to the immediate left and right.

Therefore, although it may result in a setting contrary to the "Rear speaker position" explanation, we recommend that you playback multi channel surround encoded software and listen to the effect each setting has on your listening environment. Choose the setting that provides a good sense of spaciousness and that best succeeds in forming a cohesive space between the surround sound from the rear speakers and the sound of the front speakers. If you are not sure which sounds best, select "BEHIND" and then use the speaker distance parameter and speaker level adjustments to obtain proper balance.

■ Sub woofer selection (WOOFER)

Initial setting : YES

- If you connect a sub woofer, select "YES".
- If you do not connect a sub woofer, select "NO". This activates the bass redirection circuitry and outputs the LFE signals from other speakers.
- In order to take full advantage of the Dolby Digital (AC-3) bass redirection circuitry, we recommend setting the sub woofer's cut off frequency as high as possible.

Specifying the speaker distances

1 Press SET UP repeatedly to display "SPEAKER DISTANCE".

2 Press the cursor buttons (↑ or ↓) to select the parameter you want to adjust.

3 Press the cursor buttons (← or →) to select the setting you want to adjust. The setting is entered automatically.

4 Repeat steps 2 and 3 until you have set all of the parameters that follow.

5 Press SET UP to exit the set up mode.

■ Front speaker distance (FRONT)

Initial setting : 16 feet

Set the distance from your listening position to the front (left or right) speaker (Ⓐ on page 16).

- Front speaker distance can be set in 1 foot (0.1 meter) steps from 3 to 40 feet (1.0 to 12.0 meters).
- If both speakers are not placed an equal distance from your listening position, set the distance to the closest speaker.

■ Center speaker distance (CENTER)

Initial setting : 16 feet

Set the distance from your listening position to the center speaker.

- Center speaker distance can be set in 1 foot (0.1 meter) steps from a distance equal to the front speaker distance (Ⓐ on page 16) to a distance 5 feet (1.5 meters) closer to your listening position (Ⓑ on page 16).
- Do not place the center speaker farther away from your listening position than the front speakers.

■ Rear speaker distance (REAR)

Initial setting : 11 feet

Set the distance from your listening position to the rear (left or right) speaker.

- Rear speaker distance can be set in 1 foot (0.1 meter) steps from a distance equal to the front speaker distance (Ⓐ on page 16) to a distance 15 feet (4.5 meters) closer to your listening position (Ⓒ on page 16).
- Do not place the rear speakers farther away from your listening position than the front speakers.
- If both speakers are not placed an equal distance from your listening position, set the distance to the closest speaker.

About speaker distances

This unit allows you to input the speaker position in terms of distance. However, it is not possible to set the center speaker farther away than the front speakers. Also, the center speaker can not be set more that 5 feet (1.5 meters) closer than the front speakers.

Likewise, the rear speakers can not be set farther away than from the listening position than the front speakers. And they can be no more than 15 feet (4.5 meters) closer.

This is because incorrect speaker placement is not conducive to the enjoyment of surround sound.

Please note that, setting the speaker distance closer than the actual location of the speakers will cause a delay in the output of the sound from that speaker. In other words, the speaker will sound like it is farther away.

For example, setting the center speaker distance 3~6 feet (1~2 m) closer than the actual speaker position will create a fairly realistic sensation of being "inside" the screen. If you cannot obtain a satisfactory surround effect because the rear speakers are too close, setting the rear speaker distance closer (shorter) than the actual distance will create a larger soundstage.

Adjusting these parameters while listening to the sound often results in much better surround sound. Give it a try!

■ Distance unit (DIST. UNIT)

Initial setting : FEET

Lets you select either feet or meters as the unit of measure for setting distances. 1 foot corresponds to a 1 ms difference.

Adjusting the speaker volume

Use the remote while seated in your listening position to adjust the volume of each speaker.

Note

This unit incorporates a new test tone with a frequency centered at 800 Hz for easier speaker volume adjustment.

1 Press I/⏻ to turn on the receiver.

2 Press TEST TONE on the supplied remote.

You will hear the test tone from each speaker in sequence.

3 Adjust the volume level so that the volume of the test tone from each speaker sounds the same when you are in your main listening position.

- To adjust the balance of the front right and front left speakers, use the BALANCE control on the front of the receiver.
- To adjust the balance of the rear right and rear left speakers, use the rear balance parameter in the SURROUND menu (see page 34). (The rear balance can also be adjusted from the remote.)
- To adjust the volume level of the center speaker, press the LEVEL CENTER +/– buttons on the remote.
- To adjust the volume level of the rear speakers, press the LEVEL REAR +/– buttons on the remote.

4 Press TEST TONE on the remote again to turn off the test tone.

Note

The test tone cannot be output when the receiver is set to 5.1CH INPUT.

You can adjust the volume level of all speakers at the same time

Rotate MASTER VOLUME on the main unit or press MASTER VOLUME +/– on the remote.

Notes

- The rear balance, center level, and rear level are shown in the display during adjustment.
- Although these adjustments can also be made via the front panel using the SURROUND menu (when the test tone is output, the receiver switches to the SURROUND menu automatically), we recommend you follow the procedure described above and adjust the speaker levels from your listening position using the remote control.

When setting the volume levels for each speaker

Let's assume that you have matched the sound levels of all the speakers using the test tone. Although this lays the foundation for high quality surround sound, it may be necessary to make further adjustments while listening to playback of actual software. This is because most software contains center and rear channels recorded at slightly lower levels than the two front channels.

When you actually play back software recorded in multi channel surround you will notice that increasing the center and rear speaker levels produces a better blend between the front and center speakers and greater cohesion between the front and rear speakers. Increasing the level of the center speaker about 1 dB, and the rear speakers about 1~2 dB is likely to produce better results.

In other words, in order to create a more cohesive soundstage with balanced dialog we recommend that you make some adjustments while playing your software. Changes of only 1 dB can make a huge difference in the character of the soundstage.

Before You Use Your Receiver

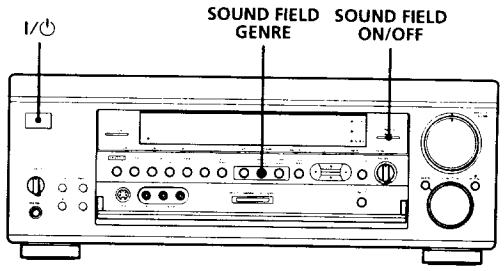
Before turning on the receiver

Make sure that you have:

- Turned MASTER VOLUME to the leftmost position (0).
- Selected the appropriate front speakers (see "8 SPEAKERS selector" on page 23).
- Set BALANCE to the center position.

Clearing the receiver's memory

Before you use your receiver for the first time or when you want to clear the receiver's memory, do the following.



1 Turn off the receiver.

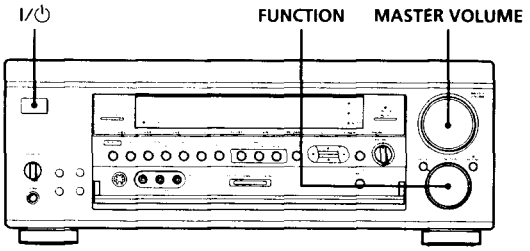
2 While pressing down SOUND FIELD GENRE and SOUND FIELD ON/OFF, press I/⏻ to turn on the receiver.

"All Clear!" appears in the display and the items including the following are reset or cleared:

- All preset stations are reset or cleared.
- All sound field parameters are reset to their factory settings.
- All index names (of preset stations and program sources) are cleared.
- All adjustments made with SET UP are reset to their factory settings.
- The sound field memorized for each program source and preset stations are cleared.

Checking the connections

After connecting all of your components to the receiver, do the following to verify that the connections were made correctly.



1 Press I/⏻ to turn on the receiver.

2 Rotate FUNCTION to select a component (program source) that you connected (e.g., CD player or tape deck).

3 Turn on the component and start playing it.

4 Rotate MASTER VOLUME to turn up the volume.

If you do not obtain normal sound output after performing this procedure, look for the reason in the following checklist and take the appropriate measures to correct the problem.

There is no sound no matter which component is selected.

- ➡ Check that both the receiver and all components are turned on.
- ➡ Check that the MASTER VOLUME control is not set at 0.
- ➡ Check that the SPEAKERS selector is not set to OFF or to a position for front speakers that are not connected to the receiver (see "[8] SPEAKERS selector" on page 23).
- ➡ Check that all speaker cords are connected correctly.
- ➡ Press the MUTING button to turn off the indicator above the button.

There's no sound from a specific component.

- ➡ Check that the component is connected correctly to the audio input jacks for that component.
- ➡ Check that the cord(s) used for the connection is (are) fully inserted into the jacks on both the receiver and the component.

No sound is heard from one of the front speakers.

- ➡ Check that the BALANCE control is set at center position (see "[6] BALANCE control" on page 23).
- ➡ Connect a pair of headphones to the PHONES jack and set the SPEAKERS selector to OFF to verify that sound is output from the headphones (see "[8] SPEAKERS selector" and "PHONES jack" on page 23).
  If only one channel is output from the headphones, the component may not be connected to the receiver correctly. Check that all the cords are fully inserted into the jacks on both the receiver and the component.
  If both channels are output from the headphones, the front speaker may not be connected to the receiver correctly. Check the connection of the front speaker which is not outputting any sound.

If you encounter a problem that is not included above, see "Troubleshooting" on page 45.

Location of Parts and Basic Operations

This chapter provides information about the locations and functions of the buttons and controls on the front panel. It also explains basic operations.

Front Panel Parts Description

[1] I/⏻ switch

Press to turn the receiver on and off.

- Before you turn on the receiver, make sure that you have turned the MASTER VOLUME control to the leftmost position to avoid damaging your speakers.

[2] FUNCTION control

Rotate to select the component you want to use.

To select	Rotate to light
VCR	VIDEO 1 or VIDEO 2
Camcorder or video game	VIDEO 3
TV or satellite tuner	TV/SAT
DVD or LD player	DVD/LD
Tape deck	TAPE
MD or DAT deck	MD/DAT
CD player	CD
Built in tuner	TUNER
Turntable	PHONO

After selecting the component, turn on the component you selected and play the program source.

- After selecting VCR, camcorder, video game, DVD player, or LD player, turn on the TV and set the TV's video input to match the component you selected.
- When using digital inputs, there may be up to 6 seconds of silence when switching functions or inserting new discs.

MODE button

Press to select and play another video/audio source in combination with the selected component.
Each time you press the button, the display changes as follows:

→ V:XXX → A:XXX → selected component →

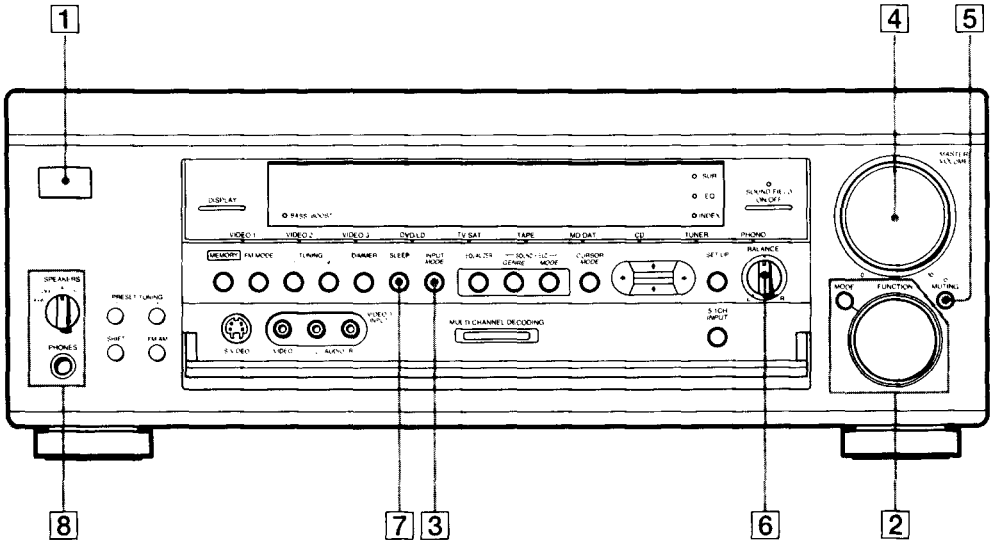
Press MODE to display	And rotate FUNCTION to select
V:XXX	Any video source to enjoy with the audio from the selected component
A:XXX	Any audio source to enjoy with the video from the selected component

- When the 5.1CH INPUT ([14]) is selected, the display changes as follows.

→ V:XXX → 5.1CH INPUT →

Function indicators

Normally, the indicator above the selected function lights orange. However, when MODE is used to select a different video (V:XXX) or audio (A:XXX) source, the video function lights green and the audio function lights orange. This also occurs when you select audio components (like PHONO).



3 INPUT MODE button

Press to select the input mode for your digital components (DVD/LD, TV/SAT, and MD/DAT). Each press switches the input mode of the currently selected component.

Select	To
AUTO	Give priority to digital signals when there are both digital and analog connections. If there are no digital signals, analog is selected
ANALOG	Specify the analog audio signals input to the AUDIO IN (L and R) jacks
DIGITAL (OPTICAL)	Specify the digital audio signals input to the DIGITAL OPT input jacks
DIGITAL (COAXIAL)	Specify the digital audio signals input to the DIGITAL COAX input jacks (DVD/LD only)

4 MASTER VOLUME control

After turning on the component you selected, rotate to adjust the volume.

5 MUTING button

Press to mute the sound. The indicator above the button lights up when the sound is muted.

6 BALANCE control

Rotate right or left to adjust the balance of the front speaker output.

7 SLEEP button

Press to select the time after which the receiver turnsoff automatically (see page 43).

8 SPEAKERS selector

Set according to the front speakers you want to drive.

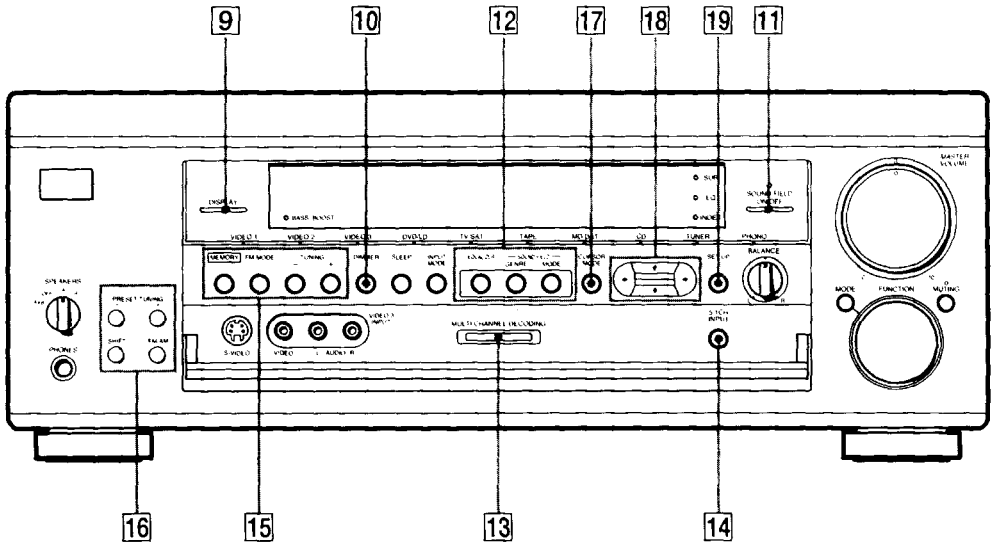
Set to	To select
A	The speakers connected to the FRONT SPEAKERS A terminals
B	The speakers connected to the FRONT SPEAKERS B terminals
A+B*	The speakers connected to both the FRONT SPEAKERS A and B terminals (parallel connection)
OFF	No speaker output

* *Be sure to connect front speakers with a nominal impedance of 8 ohms or higher if you want to select both sets (A+B) of front speakers. When you use both sets (A+B) of front speakers, set the IMPEDANCE SELECTOR to "4Ω" (see page 15).*

PHONES jack

Connects headphones.

- To use the headphones, set the SPEAKERS selector to OFF to output sound to the headphones.
- When the sound field is ON, setting the SPEAKERS selector to OFF will automatically present a 2 channel (stereo) downmix from the headphones.



9 DISPLAY button

Press repeatedly to change the information on the display window as follows:

Index name of the component or the preset station*

↓

FUNCTION setting or frequency**

↓

Sound field applied to the program source

* *Index name appears only when you have assigned one to the component or preset station (see page 42). Index name does not appear when only blank spaces have been entered, or it is the same as the function button.*

** *Frequency appears only when the tuner is selected.*

10 DIMMER button

Press repeatedly to adjust the brightness of the display.

11 SOUND FIELD ON/OFF button

Press to turn the sound field on or off. The indicator above the button lights when the sound field is on.

For details, see "Enjoying Surround Sound" starting from page 26.

12 Use the following buttons to enjoy surround sound. For details, see "Enjoying Surround Sound" starting from page 26.

EQUALIZER button

Press to turn the equalizer on or off. The EQ indicator lights when the equalizer is turned on.

When you adjust the equalizer using the CURSOR MODE menu EQUALIZER parameters (page 35) the settings are stored automatically and can be reproduced whenever you turn on the equalizer.

- The equalizer is not compatible with 96 kHz digital audio signals.

GENRE button

Press to select the sound field group you want.

MODE button

Press to select a sound field from the group you selected.

When you want to enjoy high quality sound

Do the following to bypass the sound field, equalization, and bass booster circuits.

1 Press BASS BOOST on the remote to turn off the BASS BOOST indicator.
2 Press EQUALIZER to turn off the EQ indicator.
3 Press SOUND FIELD ON/OFF to turn off the sound field.

The result will be a sound that is highly faithful to the program source.

13 MULTI CHANNEL DECODING indicator
This indicator lights when the unit is decoding signals recorded in a multi channel format.

14 5.1CH INPUT button
Press to enjoy the audio source connected to the 5.1CH INPUT jacks with the video from the selected component.

15 The following buttons operate the built-in tuner. For details, see "Receiving Broadcasts" starting from page 37.

MEMORY button
Press to memorize a preset station.

FM MODE button
If "STEREO" flashes in the display and the FM stereo reception is poor, press this button. You will not have the stereo effect but the sound is improved.

TUNING +/– buttons
Scans all the available radio stations.

16 The following buttons operate the built-in tuner. For details, see "Receiving Broadcasts" starting from page 37.

PRESET TUNING +/– buttons
Scans all preset stations.

SHIFT button
Selects a memory page for preset stations.

FM/AM button
Selects the FM or AM band.

17 CURSOR MODE button
Press repeatedly to select any of the following three cursor modes. The indicator for the selected cursor mode lights up. The indicator turns off when you press SET UP.

When cursor mode is	You can
SURROUND	Change the various surround parameters (effect level, wall type, etc.), adjust the volume and balance of the rear speakers, and adjust the volume of the center speaker and subwoofer (page 33)
EQUALIZER	Adjust the equalization (bass / mid / treble) of the front, center and rear speakers (page 34). Press the EQUALIZER button to activate the equalizer.
INDEX	Enter an index name for preset stations and program sources (page 42)

18 Cursor buttons (↑/↓/←/→)
After pressing CURSOR MODE or SET UP, use these buttons to make specific settings (see pages 16, 33, 42, and 44)

19 SET UP button
Press repeatedly to select any of the following indications. The selected indication appears in the display and you will be able to make various settings using the cursor buttons.

When you display	You can
Speaker setup	Specify the front, center, rear speaker sizes, the rear speaker position, and whether or not you are using a sub woofer. (page 16)
Speaker Distance	Specify the front, center, and rear speaker distances and the unit of measurement. (page 18)
Other	Specify whether the Control A1 II auto function is on or off, and whether the receiver responds to the 2 way remote control or not. (page 44)

Enjoying Surround Sound

This chapter describes how to set up the receiver to enjoy surround sound. You can enjoy multi channel surround when playing back software encoded with Dolby Digital or DTS.

You can take advantage of surround sound simply by selecting one of the receiver's pre-programmed sound modes. They bring the exciting and powerful sound of movie theaters and concert halls into your home. You can also customize the sound modes to obtain the sound you desire by changing the various surround parameters. The sound modes are divided by type into four basic groups called "genres". The following is a basic explanation of each genre. For information about the sound modes available in each genre, see pages 28~30.

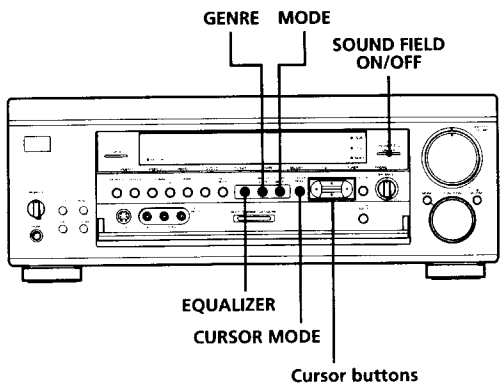
CINEMA
The sound modes in this genre are designed for use when playing back movie software (DVD, LD, etc.) encoded with multi channel surround sound or Dolby Pro Logic. In addition to decoding the surround sound, this genre also includes sound modes that provide the reflections and reverberation typically found in movie theaters. The sound modes in this genre have little effect on two-channel stereo sources (CD, MD, etc.).

VIRTUAL 3D
This genre contains compelling applications of the Sony Digital Cinema Sound digital signal processing technology. These sound modes shift the sound away from the actual speaker locations to simulate the presence of several "virtual" speakers. Like the CINEMA genre, this genre is most effective when playing back movie software encoded with multi channel surround sound.

MUSIC etc.
The sound modes in this genre are designed for use with standard audio sources (like CD) and TV broadcasts. These modes add reverberation to the source signal to create powerful soundfields that make you feel as if you were in a concert hall or stadium (etc.). Use the sound modes in this genre with two-channel sources and stereo broadcasts of sports programs or musical concerts.

A.F.D.
This genre contains the "Auto Format Decoding" sound mode which presents the sound exactly as it was encoded, without adding any reverberation (etc.).

To fully enjoy surround sound, you must register the number and location of you speakers. See "Multi-Channel Surround setup" starting on page 16 to set the speaker parameters before enjoying surround sound.



Brief descriptions of buttons used to enjoy surround sound

CURSOR MODE button: Press repeatedly to light up the SUR or EQ indicators to customize a sound field.

Cursor buttons (↑/↓/←/→): After pressing the CURSOR MODE button or SET UP button, use these buttons to make the actual setting.

GENRE button: Press to select the desired sound field group (genre).

SOUND FIELD ON/OFF button: Turns the sound field on or off.

MODE button: Press to select the specific sound field from the selected genre.

EQUALIZER button: Turns the equalizer on or off.

Selecting a Sound Field

You can enjoy surround sound simply by selecting one of the pre-programmed sound fields according to the program you want to listen to.

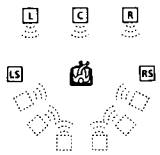
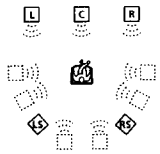
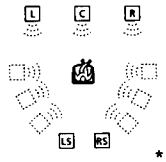
1 Press SOUND FIELD ON/OFF to turn on the sound field.
The current sound field is indicated in the display.

2 Press GENRE repeatedly to select the sound field group (genre), then press MODE repeatedly to select the sound field you want.
See the table starting from page 28 for information on each sound field.

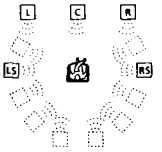
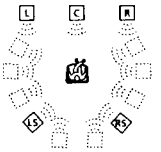
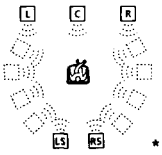
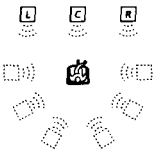
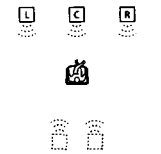
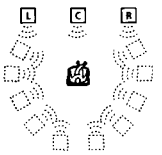
The receiver memorizes the last sound field selected for each program source (Sound Field Link)
Whenever you select a program source, the sound field that was last applied is automatically applied again. For example, if you listen to CD with STADIUM as the sound field, change to a different program source, then return to CD, STADIUM will be applied again. With the tuner, sound fields are memorized separately for AM, FM, and all preset stations.

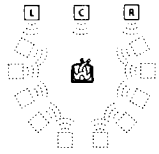
You can identify the encoding format of program software by looking at its packaging
Dolby Digital discs are labeled with the DOLBY DIGITAL logo and Dolby Surround encoded programs will have the DOLBY SURROUND PRO LOGIC logo.

Note
When using sound fields, be sure to connect front speakers with a nominal impedance of 8 ohms or higher if you want to select both sets (A+B) of front speakers (see page 23). When you use both sets (A+B) of front speakers, set the IMPEDANCE SELECTOR to "4Ω" (see page 15).

Sound field	Effect	Notes
GENRE : CINEMA		
NORMAL SURROUND	Software with multi channel surround audio signals is played according to the way it was recorded. Software with 2 channel audio signals, is decoded with Dolby Pro Logic to create surround effects.	
CINEMA STUDIO A	Reproduces the sound characteristics of the Sony Pictures Entertainment "Cary Grant Theater" cinema production studio.	This is a standard mode, great for watching most any type of movie.
CINEMA STUDIO B	Reproduces the sound characteristics of the Sony Pictures Entertainment "Kim Novak Theater" cinema production studio.	This mode is ideal for watching science-fiction or action movies with lots of sound effects.
CINEMA STUDIO C	Reproduces the sound characteristics of the Sony Pictures Entertainment scoring stage.	This mode is ideal for watching musicals or classic films where music is featured in the soundtrack.
NIGHT THEATER	Allows you to retain a theater like environment while listening at low volume levels, such as late at night.	
MONO MOVIE	Creates a theater like environment from movies with monaural soundtracks.	
STEREO MOVIE	Creates a theater like environment from movies recorded with stereo soundtracks	
GENRE : VIRTUAL 3D		
VIRTUAL MULTI REAR	Uses 3D sound imaging to create 3 sets of virtual rear speakers from 1 set of actual rear speakers.	**SIDE***  **MIDDLE***  **BEHIND*** 

* See page 17

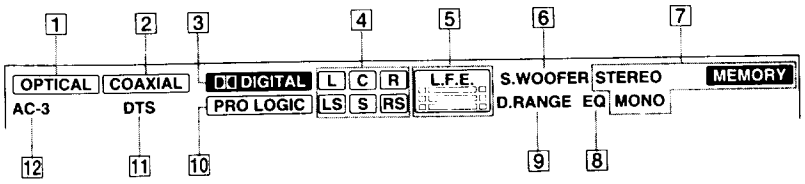
Sound field	Effect	Notes
GENRE : VIRTUAL 3D (continued)		
VIRTUAL MULTI DIMENSION	Uses 3D sound imaging to create an array of virtual rear speakers positioned higher than the listener from a single pair of actual rear speakers. This mode creates 5 sets of virtual speakers surrounding the listener at approximately a 30° angle of elevation.	**SIDE*** 
VIRTUAL THEATER A	Adds the 3D sound imaging of VIRTUAL MULTI DIMENSION to CINEMA STUDIO A. Reproduces the sound characteristics of the "Cary Grant Theater" and creates 5 sets of virtual speakers surrounding the listener (at approximately a 30° angle of elevation) from a single pair of actual rear speakers.	**MIDDLE*** 
VIRTUAL THEATER B	Adds the 3D sound imaging of VIRTUAL MULTI DIMENSION to CINEMA STUDIO B. Reproduces the sound characteristics of the "Kim Novak Theater" and creates 5 sets of virtual speakers surrounding the listener (at approximately a 30° angle of elevation) from a single pair of actual rear speakers.	
VIRTUAL THEATER C	Adds the 3D sound imaging of VIRTUAL MULTI DIMENSION to CINEMA STUDIO C. Reproduces the sound characteristics of the scoring stage and creates 5 sets of virtual speakers surrounding the listener (at approximately a 30° angle of elevation) from a single pair of actual rear speakers.	**BEHIND***  * See page 17
VIRTUAL ENHANCED A	Uses 3D sound imaging to create 3 sets of virtual rear speakers from the sound of the front speakers without using actual rear speakers.	
VIRTUAL ENHANCED B	Uses 3D sound imaging to create 1 set of virtual rear speakers from the sound of the front speakers without using actual rear speakers.	
VIRTUAL SEMI-MULTI DIMENSION	Uses 3D sound imaging to create virtual rear speakers from the sound of the front speakers without using actual rear speakers. This mode creates 5 sets of virtual speakers surrounding the listener at a 30° angle of elevation.	
VIRTUAL SEMI-THEATER A	Adds the 3D sound imaging of VIRTUAL SEMI-MULTI DIMENSION to CINEMA STUDIO A. Reproduces the sound characteristics of the "Cary Grant Theater" and creates 5 sets of virtual speakers surrounding the listener at a 30° angle of elevation from the sound of the front speakers without using actual rear speakers.	

Sound field	Effect	Notes
GENRE : VIRTUAL 3D (continued)		
VIRTUAL SEMI-THEATER B	Adds the 3D sound imaging of VIRTUAL SEMI-MULTI DIMENSION to CINEMA STUDIO B. Reproduces the sound characteristics of the "Kim Novak Theater" and creates 5 sets of virtual speakers surrounding the listener at a 30° angle of elevation from the sound of the front speakers without using actual rear speakers.	
VIRTUAL SEMI-THEATER C	Adds the 3D sound imaging of VIRTUAL SEMI-MULTI DIMENSION to CINEMA STUDIO C. Reproduces the sound characteristics of the scoring stage and creates 5 sets of virtual speakers surrounding the listener at a 30° angle of elevation from the sound of the front speakers without using actual rear speakers.	
GENRE : MUSIC ETC.		
SMALL HALL	Reproduces the acoustics of a small rectangular concert hall.	Ideal for soft acoustic sounds.
LARGE HALL	Reproduces the acoustics of a large rectangular concert hall.	
OPERA HOUSE	Reproduces the acoustics of an opera house.	Ideal for musicals and opera.
JAZZ CLUB	Reproduces the acoustics of a jazz club.	
DISCO/CLUB	Reproduces the acoustics of a discotheque/dance club.	
CHURCH	Reproduces the acoustics of a stone church.	
LIVE HOUSE	Reproduces the acoustics of a 300-seat live house.	Great for rock or pop music.
ARENA	Reproduces the acoustics of a 1000-seat concert hall.	
STADIUM	Reproduces the feeling of a large open-air stadium.	Great for sporting events or electric (amplified) music.
GAME	Obtains maximum audio impact from video game software.	Be sure to set the game machine to stereo mode when using game software with stereo sound capabilities.
GENRE : A.F.D.		
AUTO FORMAT DECODING	Automatically detects the type of audio signal being input (Dolby Digital, DTS, Dolby Pro Logic, or standard 2-channel stereo) and performs the proper decoding if necessary. This mode presents the sound as it was recorded/encoded, without adding any effects.	You can use this mode as a reference. Set the equalizer to OFF while using this mode to hear the source sound exactly as it was recorded.

Note

The effects provided by VIRTUAL THEATER A, B, and C sound fields may cause increased noise in the playback signal.

Understanding the Multi-Channel Surround Displays



1 OPTICAL
Lights up when the source signal is a digital signal being input through the OPTICAL terminal.

2 COAXIAL
Lights up when the source signal is a digital signal being input through the COAXIAL terminal.

3 DD DIGITAL
This indicator lights when the sound field is on and the unit is decoding signals recorded in the Dolby Digital (AC-3) format.

4 Playback channel indicators
The letters light to indicate the channels being played back.
L: Front Left R: Front Right
C: Center (monaural) LS: Left Surround
RS: Right Surround
S: Surround (monaural or the rear components obtained by Pro Logic processing)
The boxes around the letters light to indicate the speakers used to playback the channels.
See the next page for details regarding the playback channel indicators.

5 L.F.E
The letters "L.F.E" light up when the disc being played contains the LFE (Low Frequency Effect) channel. When the sound of the LFE channel signal is actually being reproduced, the bars underneath the letters lights up to indicate the level. Since the LFE signal is not recorded in all parts of the input signal the bar indication will fluctuate (and may turn off) during playback.

6 S.WOOFER
Lights when sub woofer selection is set to "YES" and this unit detects that the disc being played does not contain the LFE channel signal. While this indicator is lit, this unit creates a sub woofer signal based on the low frequency components of the front channels.

7 Tuner indicators
These indicators light when using the receiver to tune in radio stations, etc. See pages 37~40 for tuner operations.

8 EQ
Lights when the equalizer is turned on. See page 24 and 34 for equalizer operations.

9 D. RANGE
Lights when dynamic range compression is active. See page 33 and 34 to adjust the dynamic range compression.

10 PRO LOGIC
Lights when this unit applies Pro Logic processing to two channel signals in order to output the center and surround channel signals.

11 DTS
Lights up when DTS signals are input.

Notes
- When playing a DTS format disc, be sure that you have made digital connections and that INPUT MODE is NOT set to ANALOG (see 3 on page 23).
- You may hear some noise when starting playback from a DTS format LD or CD. This, however, is not a malfunction.

12 AC-3
Lights when Dolby Digital (AC-3) signals are input.

Sound source displays

The letters (L, C, R, etc.) indicate the source sound. The boxes around the letters vary to show how the receiver downmixes the source sound (based on the speakers settings). When using music sound modes like LARGE HALL or SMALL HALL, the receiver adds reverberation based on the source sound.

The following table shows how the indicators light when using AUTO FORMAT DECODING mode.

Although the table below shows almost all of the configurations available from multi channel surround signals, the ones marked "☆" are the most common.

Recording Format (Front/Rear)	Input Channel Display	Speaker Setup and Playback Channel Display			
		All speakers present	Rear speakers absent	Center speaker absent	Rear/center speakers absent
1/0	DOLBY DIGITAL [1/0]	DOLBY DIGITAL C	DOLBY DIGITAL C	DOLBY DIGITAL C	DOLBY DIGITAL C
	dts [1/0]	DTS C	DTS C	DTS C	DTS C
2/0*	DOLBY DIGITAL [2/0]	L R	L R	L R	L R
	dts [2/0]	DTS L R	DTS L R	DTS L R	DTS L R
3/0	DOLBY DIGITAL [3/0]	DOLBY DIGITAL L C R	DOLBY DIGITAL L C R	DOLBY DIGITAL L C R	DOLBY DIGITAL L C R
	dts [3/0]	DTS L C R	DTS L C R	DTS L C R	DTS L C R
2/1	DOLBY DIGITAL [2/1]	DOLBY DIGITAL L R S	DOLBY DIGITAL L R S	DOLBY DIGITAL L R S	DOLBY DIGITAL L R S
	dts [2/1]	DTS L R S	DTS L R S	DTS L R S	DTS L R S
3/1	DOLBY DIGITAL [3/1]	DOLBY DIGITAL L C R S	DOLBY DIGITAL L C R S	DOLBY DIGITAL L C R S	DOLBY DIGITAL L C R S
	dts [3/1]	DTS L C R S	DTS L C R S	DTS L C R S	DTS L C R S
2/2	DOLBY DIGITAL [2/2]	DOLBY DIGITAL L R LS RS	DOLBY DIGITAL L R LS RS	DOLBY DIGITAL L R LS RS	DOLBY DIGITAL L R LS RS
	dts [2/2]	DTS L R LS RS	DTS L R LS RS	DTS L R LS RS	DTS L R LS RS
3/2	☆ DOLBY DIGITAL [3/2]	DOLBY DIGITAL L C R LS RS	DOLBY DIGITAL L C R LS RS	DOLBY DIGITAL L C R LS RS	DOLBY DIGITAL L C R LS RS
	☆ dts [3/2]	DTS L C R LS RS	DTS L C R LS RS	DTS L C R LS RS	DTS L C R LS RS
2/0**	☆ DOLBY DIGITAL [2/0]	PRO LOGIC L C R S	PRO LOGIC L C R S	PRO LOGIC L C R S	L R
	☆ DOLBY PRO LOGIC	PRO LOGIC L C R S	PRO LOGIC L C R S	PRO LOGIC L C R S	L R
	☆ STEREO PCM**	L R	L R	L R	L R

* Signals with Dolby surround encoded OFF

**Signals with Dolby surround encoded flag ON

Notes

- The receiver performs Pro Logic decoding and the display conforms to 2/0** when using the following movie sound modes with 2/0* or STEREO PCM format signals. (CINEMA STUDIO A, B, C, NIGHT THEATER, V. MULTI DIMENSION, V. ENHANCED A, V. ENHANCED B or V. SEMI-M. DIMENSION)
- When using music sound modes like LARGE HALL or SMALL HALL with standard audio formats like PCM, the receiver creates rear signals from the front L and R signals. In this case, sound is output from the rear speakers, but output channel indicators for the rear speakers do not light.

Customizing Sound Fields

By adjusting the surround parameters and the equalization of the front and center speakers, you can customize the sound fields to suit your particular listening situation.

Once you customize a sound field, the changes are stored in memory indefinitely (unless the receiver is unplugged for about one week). You can change a customized sound field any time by making new adjustments to the parameters.

See the table on page 36 for the parameters available in each sound field.

To get the most from multi channel surround sound

Position your speakers and do the procedures described in "Multi-Channel Surround Setup" starting on on page 16 before you customize a sound field.

Adjusting the surround parameters

The SURROUND menu contains parameters that let you customize various aspects of the current sound field. EFFECT, WALL, and REVERB are stored individually for each sound field.

1 Start playing a program source encoded with multi channel surround sound.

2 Press CURSOR MODE repeatedly until the SUR indicator lights up.

3 Press the cursor buttons (↑ or ↓) to select the parameter you want to adjust.

4 Press the cursor buttons (← or →) to select setting you desire. The setting is entered automatically.

EFFECT LEVEL (EFFECT)
Initial setting : (depends on sound mode)
This parameter lets you adjust the "presence" of the current digital cinema sound surround effect.

WALL TYPE (WALL)
Initial setting : midpoint
When sound is reflected off soft material, such as a curtain, the high frequency elements are reduced. A hard wall is highly reflective and does not significantly effect the frequency response of the reflected sound. This parameter lets you control the level of the high frequencies to alter the sonic character of your listening environment by simulating a softer (S) or harder (H) wall. The midpoint designates a neutral wall (made of wood).

REVERBERATION (REVERB)
Initial setting : midpoint
Before sound reaches our ears, it is reflected (reverberated) many times between the left and right walls, ceiling, and floor. In a large room, sound takes more time to bounce from one surface to another than in a smaller room. This parameter lets you control the spacing of the early reflections to simulate a sonically larger (L) or smaller (S) room.
- The reverberation can be adjusted ±8 from S (small, –8) to L (large, +8) in 17 steps.
- The midpoint (0) designates a standard room with no adjustment.

LFE (Low Frequency Effect) MIX LEVEL (LFE MIX)
Initial setting : 0 dB
This parameter lets you attenuate the level of the LFE (Low Frequency Effect) channel output from the sub woofer without effecting the level of the bass frequencies sent to the sub woofer from the front, center or rear channels via the Dolby Digital (AC-3) bass redirection circuitry.
- The level can be adjusted in 1 dB steps from –20 dB to 0 dB (line level). 0 dB outputs the full LFE signal at the mix level determined by the recording engineer.
- Selecting MUTING mutes the sound of the LFE channel from the sub woofer. However, the low frequency sounds of the front, center, or rear speakers are output from the sub woofer according to the settings made for each speaker in the speaker setup (page 16).

YNAMIC RANGE COMPRESSOR (D. RANGE COMP)
itial setting : OFF
·ts you compress the dynamic range of the sound track.
iis may be useful when you want to watch movies at
w volumes late at night.
OFF reproduces the sound track with no compression.
STD reproduces the sound track with the dynamic range intended by the recording engineer.
0.1 ~ 0.9 allow you to compress the dynamic range in small steps to achieve the sound you desire.
MAX provides a dramatic compression of the dynamic range.

ıte
/namic range compression is not possible with DTS sources.

About the Dynamic Range Compressor
iis parameter allows you to compress the dynamic range of the undtrack based on the dynamic range information included in
: Dolby Digital signal. "STD" is standard compression, but cause many sources have only light compression, you may not ·tice much difference when using 0.1~0.9.
ıerefore, we recommend using the "MAX" setting. This greatly mpresses the dynamic range and allows you to view movies ·e at night at low volumes. Unlike analog limiters, the levels are edetermined and provide a very natural compression.

:AR BALANCE (REAR)
itial setting : center
·ts you adjust the balance between the rear left and right ·eakers.
The balance can be adjusted ±8 dB in 1 dB steps.
This setting can also be adjusted directly using the supplied remote. See "Adjusting the speaker volume" (page 19).

EAR LEVEL (REAR)
itial setting : 0 dB
:ts you adjust level of the rear (left and right) speakers.
The level can be adjusted in 1 dB steps from –10 dB to +10 dB.
This setting can also be adjusted directly using the supplied remote. See "Adjusting the speaker volume" (page 19).

CENTER LEVEL (CENTER)
Initial setting : 0 dB
Lets you adjust the level of the center speaker.
- The level can be adjusted in 1 dB steps from –10 dB to +10 dB.

SUB WOOFER LEVEL (WOOFER)
Initial setting : 0 dB
Lets you adjust the level of the sub woofer.
- The level can be adjusted in 1 dB steps from –10 dB to +10 dB.

Adjusting the equalizer

The EQUALIZER menu lets you adjust the equalization (low, mid, and high frequencies) of the front and center speakers. The equalizer settings are stored individually for each sound field.

1 Start playing a program source encoded with multi channel surround sound.

2 Press CURSOR MODE repeatedly until the EQ indicator lights up.

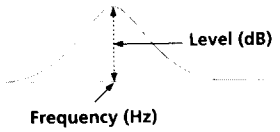
3 Press the cursor buttons (↑ or ↓) to select the parameter you want to adjust.

4 Press the cursor buttons (← or →) to select setting you desire. The setting is entered automatically.

You can turn off the equalization without erasing it
The equalizer settings are stored separately for each sound field. Press the EQUALIZER button to turn the EQ indicator off.

Front speaker bass adjustment (Level/Frequency)

① Use ↑/↓ to select the level (dB) or frequency (Hz).
② Use ←/→ to adjust.
Repeat until you achieve the sound you desire.



- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 100 Hz to 1.0 kHz in 21 steps.

Front speaker midrange adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 500 Hz to 5.0 kHz in 21 steps.

Front speaker treble adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 1.0 kHz to 10 kHz in 21 steps.

Center speaker bass adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 100 Hz to 1.0 kHz in 21 steps.

Center speaker midrange adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 500 Hz to 5.0 kHz in 21 steps.

Center speaker treble adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 1.0 kHz to 10 kHz in 21 steps.

Rear speaker bass adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 100 Hz to 1.0 kHz in 21 steps.

Rear speaker midrange adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 500 Hz to 5.0 kHz in 21 steps.

Rear speaker treble adjustment (Level/Frequency)

Adjust as described in "Front speaker bass adjustment".
- The level can be adjusted ±10 dB in 1 dB steps.
- The frequency can be adjusted from 1.0 kHz to 10 kHz in 21 steps.

Resetting customized sound fields to the factory settings

1 **If the power is on, press I/⏻ to turn off the power.**

2 **Hold down SOUND FIELD ON/OFF and press I/⏻.**
"SURR CLEAR!" appears in the display and all sound fields are reset at once.

Adjustable parameters for each sound field

Sound Field	GENRE	MODE	EFFECT LEVEL	WALL TYPE	REVERB TIME	LFE MIX	D.RANGE COMP	REAR BAL.	REAR LEVEL	CENTER LEVEL	WOOFER LEVEL	EQ
Off	—	—				●	●					●
On	CINEMA	NORMAL SURROUND				●	●	●	●	●	●	●
		CINEMA STUDIO A	●			●	●	●	●	●	●	●
		CINEMA STUDIO B	●			●	●	●	●	●	●	●
		CINEMA STUDIO C	●			●	●	●	●	●	●	●
		NIGHT THEATER	●	●	●	●	●	●	●	●	●	●
		MONO MOVIE	●	●	●	●	●	●	●	●	●	●
		STEREO MOVIE	●	●	●	●	●	●	●	●	●	●
	VIRTUAL 3D	V. MULTI REAR	●			●	●	●	●	●	●	●
		V. MULTI DIMENSION	●			●	●	●	●	●	●	●
		V. THEATER A	●			●	●	●	●	●	●	●
		V. THEATER B	●			●	●	●	●	●	●	●
		V. THEATER C	●			●	●	●	●	●	●	●
		V. ENHANCED A	●			●	●			●	●	●
		V. ENHANCED B	●			●	●			●	●	●
		V. SEMI-M. DIMENSION	●			●	●			●	●	●
		V. SEMI-THEATER A	●			●	●			●	●	●
		V. SEMI-THEATER B	●			●	●			●	●	●
		V. SEMI-THEATER C	●			●	●			●	●	●
	MUSIC etc.	SMALL HALL	●	●	●	●	●	●	●	●	●	●
		LARGE HALL	●	●	●	●	●	●	●	●	●	●
		OPERA HOUSE	●	●	●	●	●	●	●	●	●	●
		JAZZ CLUB	●	●	●	●	●	●	●	●	●	●
		DISCO/CLUB	●	●	●	●	●	●	●	●	●	●
		CHURCH	●	●	●	●	●	●	●	●	●	●
		LIVE HOUSE	●	●	●	●	●	●	●	●	●	●
		ARENA	●	●	●	●	●	●	●	●	●	●
		STADIUM	●	●	●	●	●	●	●	●	●	●
		GAME	●	●	●	●	●	●	●	●	●	●
	A.F.D.	AUTO FORMAT DECODE				●	●	●	●	●	●	●

Receiving Broadcasts

This chapter describes how to receive FM or AM broadcasts and how to preset selected stations.

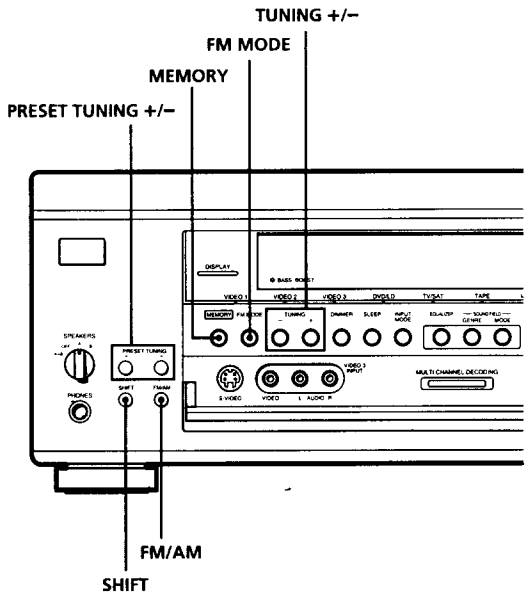
You can tune in stations on this receiver in the following ways:

Direct Tuning
You can enter a frequency of the station you want directly by using the numeric buttons on the supplied remote (see page 38).

Automatic Tuning
If you don't know the frequency of the station you want, you can let the receiver scan all available stations in your area (see page 39).

Preset Tuning
After you have tuned in stations using Automatic Tuning, you can preset them to the receiver. You can then scan all the stations that you have preset (see page 39). Up to 30 FM or AM stations can be preset.

Before you begin, make sure you have:
- Connected an FM and AM antenna to the receiver (see page 5).
- Selected the appropriate speaker system (see page 23).



Brief descriptions of buttons used to receive broadcasts

PRESET TUNING +/– buttons: Press to scan all preset radio stations.

TUNING +/– buttons: Press to scan all available radio stations.

FM MODE button: If "STEREO" flashes in the display and the FM stereo reception is poor, press this button to improve the sound. You will not be able to enjoy stereo effect but the sound will be less distorted.

Note

If "STEREO" does not appear at all even when the FM broadcast is received normally, press this button to turn on the "STEREO" indication.

FM/AM button: Press to select the FM or AM band.

MEMORY button: Uses for memorizing preset stations.

SHIFT button: Press to select a memory page (A, B, or C) for presetting radio stations or tuning to preset stations.

Direct Tuning

Use the supplied remote to perform the following operations

For details on the buttons used in this section, see the operating instructions for the supplied remote.

1 **Rotate FUNCTION to select the tuner.**
The last received station is tuned in.

2 **Press FM/AM to select the FM or AM band.**

3 **Press DIRECT (or D.TUNING).**

4 **Press the numeric buttons to enter the frequency.**

Example 1: FM 102.50 MHz

① → ⓪ → ② → ⑤ → ⓪

Example 2: AM 1350 kHz

(You don't have to enter the last "0" when the tuning scale is set to 10 kHz.)

① → ③ → ⑤ → ⓪

If you cannot tune in a station and the entered numbers flash

Make sure you've entered the right frequency. If not, repeat Steps 3 and 4.

If the entered numbers still flash, the frequency is not used in your area.

5 **If you've tuned in an AM station, adjust the direction of the AM loop antenna for optimum reception.**

6 **Repeat Steps 2 to 5 to receive another station.**

If you try to enter a frequency that is too precise for the tuning scale

The entered value is automatically rounded up or down.

Tuning scale for direct tuning is:
FM: 50 kHz
AM: 10 kHz (USA / Canada)
9 kHz (other countries)
To change between 9 and 10 kHz, see page 48.

Automatic Tuning

For details on the buttons used in this section, see "Brief descriptions of buttons used to receive broadcasts" on page 38.

1 Rotate FUNCTION to select the tuner.
The last received station is tuned in.

2 Press FM/AM to select the FM or AM band.

3 Press TUNING + or TUNING –.
Press the + button to scan from low to high; press the – button to scan from high to low.

When the receiver reaches either end of the band
Scanning is repeated in the same direction.

The receiver stops scanning whenever a station is received.

4 To continue scanning, press TUNING + or TUNING – again.

Preset Tuning

For details on the buttons used in this section, see "Brief descriptions of buttons used to receive broadcasts" on page 38.

Before tuning to preset stations, be sure to preset them by performing steps on "Presetting radio stations" below.

Presetting radio stations

1 Rotate FUNCTION to select the tuner.
The last received station is tuned in.

2 Tune in the station that you want to preset using Automatic Tuning (this page).

3 Press MEMORY.
"MEMORY" appears in the display for a few seconds. Do Steps 4 to 6 before "MEMORY" goes out.

4 Press SHIFT to select a memory page (A, B or C).
Each time you press SHIFT, the letter "A", "B" or "C" appears in the display.

5 Select a preset number by pressing PRESET TUNING + or PRESET TUNING –.
If "MEMORY" goes out before you press the preset number, start again from Step 3.

6 Press MEMORY again to store the station.
If "MEMORY" goes out before you press the preset number, start again from Step 3.

7 Repeat Steps 2 to 6 to preset another station.

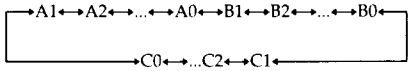
To change a preset number to another station
Do Steps 1 to 6 to preset the new station to the number.

Note
If the AC power cord is disconnected for about two weeks, all the preset stations will be cleared from the receiver's memory, and you will have to preset the stations again.

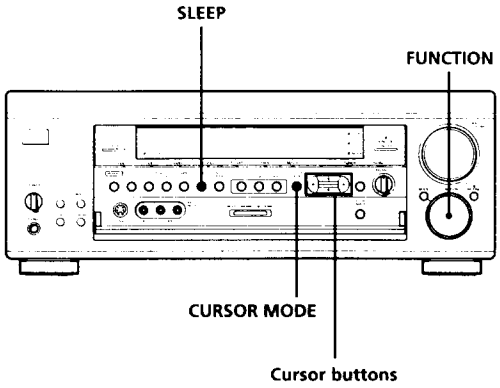
Tuning to preset stations

1 Rotate FUNCTION to select the tuner.
The last received station is tuned in.

2 Press PRESET TUNING + or PRESET TUNING – repeatedly to select the preset station you want.
Each time you press the button, the receiver tunes in one preset station at a time, in the corresponding order and direction as follows:



Other Operations



Brief descriptions of buttons that appear in this chapter

CURSOR MODE button: Press repeatedly to light up the INDEX indicator to index preset stations or program sources.

Cursor buttons (↑/↓/←/→): After pressing the SET UP button or CURSOR MODE button, use these buttons to make the actual setting.

SLEEP button: Press to set the sleep timer.

FUNCTION control: Rotate to select the tuner or other source.

Naming Preset Stations and Program Sources

You can enter a name of up to 8 characters for preset stations and program sources. These names (for example, "VHS") appear in the receiver's display when a station or program source is selected.
Note that no more than one name can be entered for each preset station or program source.
This function is useful for distinguishing components of the same kind. For example, two VCRs can be specified as "VHS" and "8MM," respectively. It is also handy for identifying components connected to jacks meant for another type of component, for example, a second CD player connected to the MD/DAT jacks.

1 To index a preset station
Rotate FUNCTION to select TUNER.
The last station you received is tuned in.

To index a program source
Select the program source (component) to be named, then go to Step 3.

2 Tune in the preset station you want to create an index name for.
If you are not familiar with how to tune in preset stations, see "Tuning to preset stations" on page 40.

3 Press CURSOR MODE repeatedly until "INDEX" lights up.

4 Create an index name by using the cursor buttons:
Press the cursor buttons (↑ or ↓) to select a character, then press the cursor buttons (← or →) to change the position of the cursor.

To insert a space
Press the cursor buttons (↑ or ↓) repeatedly until a blank space appears in the display (the space character is between "**II**" and "A").

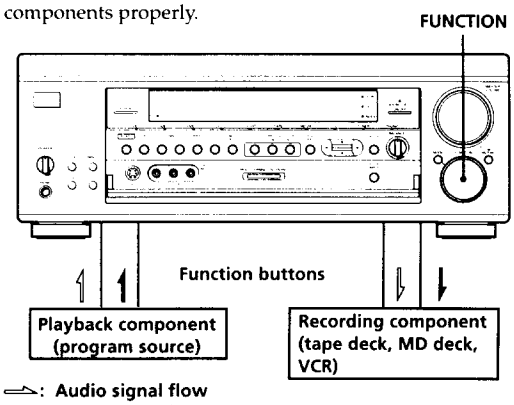
If you've made a mistake
Press the cursor buttons (← or →) repeatedly until the character to be changed flashes, then press the cursor buttons (↑ or ↓) to select the right character.

To assign index names to other stations
Repeat Steps 2 to 4.

Recording

Your receiver makes it easy to record to and from the components connected to it. You don't have to connect the playback and recording components directly to each other: once you select a program source on the receiver, you can record and edit as you normally would using the controls on each component.

Before you begin, make sure you've connected all components properly.



Recording on an audio tape or MiniDisc

You can record on a cassette tape or MiniDisc using the receiver. Refer to the instruction manual supplied with your cassette deck or MD deck if you need help.

1 Select the component to be recorded.

2 Prepare the component for playing.
For example, insert a CD into the CD player.

3 Insert a blank tape or MD into the recording deck and adjust the recording level, if necessary.

4 Start recording on the recording deck, then start playback on the playback component.

Notes
- You cannot record a digital audio signal using a component connected to the analog TAPE REC OUT or MD/DAT REC OUT jacks. To record a digital audio signal, connect a digital component to the DIGITAL MD/DAT OUT jacks.
- Sound adjustments do not affect the signal output from the TAPE REC OUT or MD/DAT REC OUT jacks.

Recording on a video tape

You can record from a VCR, a TV, or an LD player using the receiver. You can also add audio from a variety of audio sources when editing a video tape. Refer to the instruction manual supplied with your VCR or LD player if you need help.

1 Select the program source to be recorded.

2 Prepare the component for playing.
For example, insert the laser disc you want to record into the LD player.

3 Insert a blank video tape into the VCR (VIDEO 1 or VIDEO 2) for recording.

4 Start recording on the recording VCR, then start playing the video tape or laser disc you want to record.

You can record the sound from any audio source onto a video tape while copying from a video tape or laser disc
Locate the point where you want to start recording from another audio source, select the program source, then start playback. The audio from that source will be recorded onto the audio track of the video tape instead of the audio from the original medium.

To resume audio recording from the original medium, select the video source again.

Notes
- You cannot record a digital audio signal using a component connected to the analog TAPE REC OUT or MD/DAT REC OUT jacks. To record a digital audio signal, connect a digital component to the DIGITAL MD/DAT OUT jacks.
- Please note that you cannot record multi channel surround digital signals from a DVD, etc.

Using the Sleep Timer

You can set the receiver to turn off automatically at a specified time.

Press SLEEP on the remote while the power is on.
Each time you press SLEEP, the time changes as shown below.

→ 2:00:00 → 1:30:00 → 1:00:00 → 0:30:00 → OFF

The display dims after you have specified the time.

You can freely specify the time
First, press SLEEP on the remote, then specify the time you want using the jog dial on the receiver. The sleep time changes in 1 minute intervals. You can specify up to 5 hours.

You can check the time remaining before the receiver turns off
Press SLEEP on the remote. The remaining time appears in the display.

Adjustments Using the SET UP Button

The SET UP button allows you to make the following adjustments.

Adjusting the Control A1 II auto function

Turning on the Control A1 II auto function parameter lets you turn Sony components connected via Control A1 cords (see page 11) on automatically when you press the corresponding function button.
Auto function is set to ON by default.

1 **Press SET UP repeatedly to display "OTHER SETUP."**

2 **Press the cursor buttons (↑ or ↓) to select "AUTO FUNCTION."**

3 **Press the cursor buttons (← or →) to select "ON" or "OFF."**

Setting up the 2 way remote

This receiver is shipped from the factory with the 2 way remote control system set to "ON." Normally, you can use the receiver as is.

However, if you want to use this receiver together with another component that is also compatible with the 2 way remote control system, be sure to perform the following operation to limit response to signals sent from the remote controls.

To use with the TA-E9000ES
Perform the following steps to turn OFF this unit's 2 way remote control system. Also, be sure the TA-E9000ES is turned on when using this unit.

To use with other components that have the logo
Turn OFF the other component's 2 way remote control system. For details, refer to the operating instructions suppled with your other components.

To use with Sony CD players CDP-CX260 or CDP-CX88ES
Turn OFF the remote control adapter switch on the CDP-CX260 or CDP-CX88ES. For details, refer to the operating instructions suppled with the CDP-CX260 or CDP-CX88ES.

Also when using several 2 way remote control system components together, be sure to place them close together in order to enable proper remote operation.

1 **Press SET UP repeatedly to display "OTHER SETUP."**

2 **Press the cursor buttons (↑ or ↓) to select "2 WAY REMOTE."**

3 **Press the cursor buttons (← or →) to select "ON" or "OFF."**

Additional Information

Troubleshooting

If you experience any of the following difficulties while using the receiver, use this troubleshooting guide to help you remedy the problem. Also, see "Checking the connections" on page 21 to verify that the connections are correct. Should any problem persist, consult your nearest Sony dealer.

There's no sound or only a very low-level sound is heard.

- ➡ Check that the speakers and components are connected securely.
- ➡ Make sure that you've selected the correct component on the receiver.
- ➡ Make sure that you've set the SPEAKERS selector correctly (see page 23).
- ➡ Press MUTING on the remote if the MUTING indicator is lit.
- ➡ The protective device on the receiver has been activated because of a short circuit. Turn off the receiver, eliminate the short-circuit problem and turn on the power again.

The left and right sounds are unbalanced or reversed.

- ➡ Check that the speakers and components are connected correctly and securely.
- ➡ Adjust the balance control.

Severe hum or noise is heard.

- ➡ Check that the speakers and components are connected securely.
- ➡ Check that the connecting cords are away from a transformer or motor, and at least 10 feet (3 meters) away from a TV set or fluorescent light.
- ➡ Move your TV away from the audio components.
- ➡ Make sure you've grounded SIGNAL GND ⏚ terminal.
- ➡ The plugs and jacks are dirty. Wipe them with a cloth slightly moistened with alcohol.

No sound is heard from the center speaker.

- ➡ Make sure the sound field function is on (press SOUND FIELD ON/OFF).
- ➡ Select a sound field from the CINEMA or VIRTUAL 3D genre (except MONO MOVIE and STEREO MOVIE) (see page 27~30).
- ➡ Adjust the speaker volume (see page 19).
- ➡ Make sure the center speaker size parameter is set to either SMALL or LARGE (see page 17).

No sound or only a very low-level sound is heard from the rear speakers.

- ➡ Make sure the sound field function is on (press SOUND FIELD ON/OFF).
- ➡ Select a sound field from the CINEMA or VIRTUAL 3D genre (except MONO MOVIE and STEREO MOVIE) (see page 27~30).
- ➡ Adjust the speaker volume (see page 19).
- ➡ Make sure the rear speaker size parameter is set to either SMALL or LARGE (see page 17).

Recording cannot be done.

- ➡ Check that the components are connected correctly.
- ➡ Select the source component with a FUNCTION button.
- ➡ When recording from a digital component, make sure the input mode is set to ANALOG (see page 23) before recording with a component connected to the analog MD/DAT or TAPE terminals.
- ➡ When recording from a digital component, make sure the input mode is set to DIGITAL (see page 23) before recording with the component connected to the DIGITAL MD/DAT OUT terminals.

Radio stations cannot be tuned in.

- ➡ Check that the antennas are connected securely. Adjust the antennas and connect an external antenna if necessary.
- ➡ The signal strength of the stations is too weak (when tuning in with automatic tuning). Use direct tuning.
- ➡ Make sure you set the tuning interval correctly (when tuning in AM stations with direct tuning) (see pages 38 and 48).
- ➡ No stations have been preset or the preset stations have been cleared (when tuning by scanning preset stations). Preset the stations (see page 39).
- ➡ Press DISPLAY so that the frequency appears in the display.

The surround effect cannot be obtained.

- ➡ Make sure the sound field function is on (press SOUND FIELD ON/OFF).
- ➡ Make sure that the SPEAKERS selector is set to A or B (not A+B) if you connected two sets of front speakers.

No picture or an unclear picture appears on the TV screen or monitor.

- ➡ Select the appropriate function on the receiver.
- ➡ Set your TV to the appropriate input mode.
- ➡ Move your TV away from the audio components.

The remote does not function.

- ➡ Point the remote at the remote sensor on the receiver.
- ➡ Remove any obstacles in the path between the remote and the receiver.
- ➡ Replace both batteries in the remote with new ones, if they are weak.
- ➡ Make sure you select the correct function on the remote.
- ➡ If the remote is set to operate the TV only, use the remote to select a source or component other than TV *before operating the receiver or other* component.

Reference sections for clearing the receiver's memory

To clear	See
All memorized settings	page 20
Customized sound fields	page 35

Specifications

AUDIO POWER SPECIFICATIONS

POWER OUTPUT AND TOTAL HARMONIC DISTORTION:
With 8 ohm loads, both channels driven, from 20 - 20,000 Hz; rated 120 watts (STR-DA555ES) and 80 watts (STR-DA333ES) per channel minimum RMS power, with no more than 0.05% total harmonic distortion from 250 milliwatts to rated output (USA model only).

Amplifier section

POWER OUTPUT

Stereo mode

(8 ohms, 20 Hz - 20 kHz, THD 0.05%)
STR-DA555ES:
120 W + 120 W
STR-DA333ES:
80 W + 80 W

Surround mode

(8 ohms, 20 Hz - 20 kHz, THD 0.05%)
STR-DA555ES:
Front: 120 W/ch
Center[a]: 120 W
Rear[a]: 120 W/ch
STR-DA333ES:
Front: 80 W/ch
Center[a]: 80 W
Rear[a]: 80 W/ch
(4 ohms, 20 Hz - 20 kHz, THD 0.05%)
STR-DA555ES:
Front: 100 W/ch
Center[a]: 100 W
Rear[a]: 100 W/ch
STR-DA333ES:
Front: 70 W/ch
Center[a]: 70 W
Rear[a]: 70 W/ch

a) Depending on the sound field settings and the source, there may be no sound output.

Dynamic power output

165 W + 165 W, 8 ohms
230 W + 230 W, 4 ohms

Harmonic distortion at rated output

Less than 0.05% (with sound field, tone, and bass booster bypassed)

Frequency response

PHONO: RIAA equalization curve ±0.5 dB
CD, TAPE, MD/DAT, DVD/LD, TV/SAT, VIDEO 1, 2, and VIDEO 3:
10 Hz - 50 kHz +0.5/–2 dB (with sound field, tone, and bass booster bypassed)

Inputs (Analog)

PHONO:
Sensitivity: 2.5 mV
Impedance: 50 kilohms
S/N[b]: 75 dB (A, 2.5 mV[c])
5.1CH INPUT, CD, DVD/LD, TAPE, MD/DAT, TV/SAT, VIDEO 1, 2, and VIDEO 3:
Sensitivity: 150 mV
Impedance: 50 kilohms
S/N[b]: 82 dB (A, 150 mV[c])

b) 78' IHF
c) Weighted network, input level

Inputs (Digital)

DVD/LD (coaxial):
Sensitivity: 0.5 Vp-p
Impedance: 75 ohms
S/N: 100 dB (A, 20 kHz LPF)
DVD/LD, TV/SAT, MD/DAT (Optical):
S/N: 100 dB (A, 20 kHz LPF)

Outputs (Analog)

TAPE, MD/DAT, (REC OUT); VIDEO 1, 2 (AUDIO OUT):
Voltage: 150 mV,
Impedance: 10 kilohms
FRONT L/R, CENTER, REAR L/R WOOFER:
Voltage: 2 V
Impedance: 1 kilohms
PHONES:
Accepts low- and high-impedance headphones

Outputs (Digital)

MD/DAT, (Optical)

BASS BOOST +6 dB at 70 Hz

Sampling Frequency

48 kHz

EQ

BASS:
100 Hz~1.0kHz (21 steps)
MID:
500 Hz~5.0kHz (21 steps)
TREBLE:
1.0 kHz~10kHz (21 steps)
Gain levels:
±10 dB, 1 dB step

FM tuner section

Tuning range 87.5 - 108.0 MHz

Antenna terminals
75 ohms, unbalanced

Sensitivity Mono: 18.3 dBf, 2.2 μV
Stereo: 38.3 dBf, 22.5 μV

Usable sensitivity
11.2 dBf, 1 μV (IHF)

S/N Mono: 76 dB
Stereo: 70 dB

Harmonic distortion at 1 kHz
Mono: 0.3%
Stereo: 0.5%

Separation 45 dB at 1 kHz

Frequency response
30 Hz - 15 kHz
+0.5/–2 dB

Selectivity 60 dB at 400 kHz

AM tuner section

Tuning range With 10-kHz tuning scale:
530 - 1710 kHz[d)]
With 9-kHz tuning scale:
531 - 1710 kHz[d)]

Antenna Loop antenna

Usable sensitivity
50 dB/m (at 1,000 kHz or 999 kHz)

S/N 54 dB (at 50 mV/m)

Harmonic distortion
0.5 % (50 mV/m, 400 kHz)

Selectivity At 9 kHz: 35 dB
At 10 kHz: 40 dB

d) You can change the AM tuning scale to 9 kHz. After tuning in any AM station, turn off the receiver. Hold down the TUNING + button and press the I/⏻ button. All preset stations will be erased when you change the tuning scale. To reset the scale to 10 kHz, repeat the procedure.

Video section

Inputs Video: 1 Vp-p 75 ohms
S-video:
Y: 1 Vp-p 75 ohms
C: 0.286 Vp-p 75 ohms

Outputs Video: 1 Vp-p 75 ohms
S-video:
Y: 1 Vp-p 75 ohms
C: 0.286 Vp-p 75 ohms

General

System Tuner section:
PLL quartz-locked digital synthesizer system
Preamplifier section:
Low-noise NF type equalizer
Power amplifier section:
Pure-complementary SEPP

Power requirements
120 V AC, 60 Hz

Power consumption
STR-DA555ES:
USA: 380 W
Canada: 550 VA
STR-DA333ES:
USA: 280 VA
Canada: 400 VA

AC outlets 2 switched, total 120 W

Dimensions 430 × 160 × 410 mm ($17 \times 6^3/_8 \times 16$ in.) including projecting parts and controls

Mass (Approx.)
STR-DA555ES
16 kg (35 lbs. 3 oz.)
STR-DA333ES
14 kg (30 lbs. 14 oz.)

Supplied accessories
See page 4.

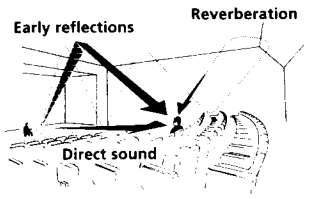
Design and specifications are subject to change without notice.

Glossary

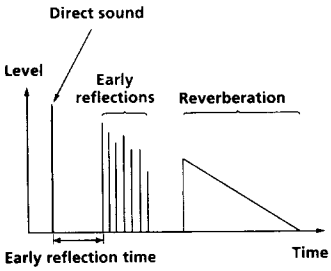
Surround sound

Sound that consists of three elements: direct sound, early reflected sound (early reflections) and reverberative sound (reverberation). The acoustics of the surrounding space affect the way these three sound elements are heard. Surround sound combines these sound elements in such a way that you actually can sense the size of the venue, as well as its type.

• Types of sound



• Transition of sound from rear speakers



Dolby Pro Logic Surround

As one method of decoding Dolby Surround, Dolby Pro Logic Surround produces four channels from two-channel sound. Compared with the former Dolby Surround system, Dolby Pro Logic Surround reproduces left-to-right panning more naturally and localizes sounds more precisely. To take full advantage of Dolby Pro Logic Surround, you should have one pair of rear speakers and a center speaker. The rear speakers output monaural sound.

Dolby Digital (AC-3)

This sound format for movie theaters is more advanced than Dolby Pro Logic Surround. In this format, the rear speakers output stereo sound with an expanded frequency range and a sub woofer channel for deep bass is independently provided. This format is also called "5.1" because the sub woofer channel is counted as 0.1 channel (since it functions only when a deep bass effect is needed). All six channels in this format are recorded separately to realize superior channel separation. Furthermore, since all the signals are processed digitally, less signal degradation occurs. The name "AC-3" comes from the fact that it is the third audio coding method to be developed by the Dolby Laboratories Licensing Corporation.

Digital Cinema Sound

This is the generic name of the surround sound produced by digital signal processing technology developed by Sony. Unlike previous surround sound fields mainly directed at the reproduction of music, Digital Cinema Sound is designed specifically for the enjoyment of movies.

Tables of Settings Using the CURSOR MODE and SET UP buttons

You can make various settings using the CURSOR MODE, SET UP, and cursor buttons. The tables below show each of the settings that these buttons can make.

Press CURSOR MODE repeatedly to light up	Press ↑ or ↓ to select	Then ← or → to select	See page
SUR indicator	EFFECT LEVEL	depends on sound mode (in 21 steps)	33
	WALL TYPE	between –8 to +8 (in 1 increment steps)	
	REVERBERATION TIME	–8 to +8 (in 1 increment steps)	
	LFE MIX LEVEL	MUTING, or –20 dB to 0 dB (in 1 dB steps)	
	DYNAMIC RANGE COMP	Off, 0.1 to 0.9 (in 0.1 dB steps), STD, or MAX	
	REAR BALANCE	between –8 to +8 (in 1 increment steps)	
	REAR LEVEL	between –10 dB to +10 dB (in 1 dB steps)	
	CENTER LEVEL	between –10 dB to +10 dB (in 1 dB steps)	
	SUB WOOFER LEVEL	between –10 dB to +10 dB (in 1 dB steps)	
EQ indicator	FRONT BASS GAIN	between –10 dB to +10 dB (in 1 dB steps)	34
	FRONT BASS FREQUENCY	between 100 Hz and 1.0 kHz (in 21 steps)	
	FRONT MID GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	FRONT MID FREQUENCY	between 500 Hz and 5.0 kHz (in 21 steps)	
	FRONT TREBLE GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	FRONT TREBLE FREQUENCY	between 1.0 kHz and 10 kHz (in 21 steps)	
	CENTER BASS GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	CENTER BASS FREQUENCY	between 100 Hz and 1.0 kHz (in 21 steps)	
	CENTER MID GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	CENTER MID FREQUENCY	between 500 Hz and 5.0 kHz (in 21 steps)	
	CENTER TREBLE GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	CENTER TREBLE FREQUENCY	between 1.0 kHz and 10 kHz (in 21 steps)	
	REAR BASS GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	REAR BASS FREQUENCY	between 100 Hz and 1.0 kHz (in 21 steps)	
	REAR MID GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	REAR MID FREQUENCY	between 500 Hz and 5.0 kHz (in 21 steps)	
	REAR TREBLE GAIN	between –10 dB to +10 dB (in 1 dB steps)	
	REAR TREBLE FREQUENCY	between 1.0 kHz and 10 kHz (in 21 steps)	
INDEX indicator	a character	the cursor position	43

Press SET UP repeatedly to display	Press ↑ or ↓ to select	Then ← or → to select	See page
SPEAKER SETUP	FRONT SPEAKER	LARGE or SMALL	16
	CENTER SPEAKER	LARGE, SMALL, or NO	
	REAR SPEAKER	LARGE, SMALL, or NO	
	REAR SPEAKER POSITION	SIDE, MIDDLE, or BEHIND	
	REAR SPEAKER HEIGHT	LOW or HIGH	
	SUB WOOFER	YES or NO	
SPEAKER DISTANCE	FRONT SPEAKER	between 3 feet (1.0 meters) and 40 feet (12.0 meters) (in 1 foot (0.1 meter) steps)	18
	CENTER SPEAKER	between FRONT and 5 feet (1.5 meters) (in 1 foot (0.1 meter) steps)	
	REAR SPEAKER	between FRONT and 15 feet (4.5 meters) (in 1 foot (0.1 meter) steps)	
	DISTANCE UNIT	FEET or METER	
OTHER SETUP	AUTO FUNCTION [XXX]	ON, OFF	44
	2 WAY REMOTE [XXX]	ON, OFF	

Index

A

AC-3. *See Dolby Digital (AC-3)*
Adjusting
  brightness of the display 24
  equalizer 34
  speaker volumes 19
  surround parameters 33
Automatic tuning 39

B

Basic amplifier operations 22~25
Batteries 4

C

Changing
  display 24
  effect level 33
Checking the connections 21
Clearing receiver's memory 20
Connecting. *See Hookups*
Customizing sound fields 33

D

Digital Cinema Sound 26, 49
Direct tuning 38
Dolby Digital (AC-3) 49
Dolby Pro Logic Surround 49
Dubbing. *See Recording*

E, F, G

Editing. *See Recording*
Effect level 33
Equalizer 24, 34

H

Hookups
  5.1CH input 10
  AC power cord 11
  antennas 5
  audio components 6
  digital components 8
  CONTROL A1 II 11
  speaker system 14
  video components 7

I, J, K

Indexing. *See Naming*

L, M

Labeling. *See Naming*

N, O

Naming
  preset stations 42
  program sources 42

P, Q

Parameters 36, 50
Preset stations
  how to preset 39
  how to tune 38

R

Receiving broadcasts
  automatically 39
  directly 38
  preset stations 39
Recording
  on an audio tape or MD 42
  on a video tape 43

S

Scanning
  preset stations. *See Preset tuning*
  radio stations. *See Automatic tuning*
Selecting
  component 22
  front speaker system 23
  sound field 27
Sleep timer 43
Sound field
  adjustable parameters 36
  customizing 33
  pre-programmed 28~30
  resetting 35
  selecting 27
Speakers
  adjusting speaker volume 19
  connection 14
  front speakers (A/B) 23
  impedance 15
  placement 16
Supplied accessories 4
Surround sound 16~20, 26~36

T

Test tone 19
Tuning
  automatically 39
  directly 38
  preset stations 39

U, V, W, X, Y, Z

Unpacking 4

Sony Corporation Printed in Malaysia